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Super Mario Run is fun? The answer is, it's a lot of fun. However, just using Parkour to categorize doesn't seem to fit. Because Super Mario Run is more of a puzzle than the average parkour game, and it's not that hard. The work of the game is really very simple, Mario is automatically forward, short jump, long press on high point in the traditional Super Mario Bros. series of people tortured to death 70% of monsters can be automatically avoided, compared to the platform Work games simplified a lot, but the complexity of the game has increased just does not decrease. In order to infuse the gameplay that simplifies and weakens the game, the game designer has developed a series of paving gadgets: the front arrow grille, which can stand further above; a lattice arrow that can jump backwards; Pause in the aforementioned pause of action and so on. These devices may not be the shortcut that makes it easy for you to cross the border. Instead, you don't want to be able to close those floodgates. Game designers at the level of management design are really excellent, the games of six worlds, a total of 24 minor, each level can give people completely different feelings, sprint, climb, fly through the plains, deep caves, Explore the castle, these rich adventures will not be lost due to the simple work of fun, but because of the wonderful level of layout, people can experience the charm of each of the different worlds. Although most of the monsters in the game can automatically roll over, there are two more chances to die again, but it is again a goodwill trap. Because in some places you have to use the impulse of trekking monsters to jump up, after each death, bubble to send you back, rather than give you a chance to revive, as this is the one that allows you to think about using this mechanism to maximize access to gold opportunities. Because of these settings, each of your actions, your jump, is no longer limited to avoiding monsters and rocks, more to better adjust your own pace of progress, and better the mystery of the customs clearance card issue - yes, that doesn't mean you avoid all the risks that you can get the color of gold needed for customs clearance, every gold coin for you through continuous thinking, analysis, gain experience, gain experience If you want the first customs clearance to get all the gold color coins, it is basically impossible. These exquisite level designs naturally raise the complexity of the game, but whenever you go through a level you will experience hearty pleasure as you will know that this is not your happy clearance, but through hard work and by virtue of your own strength Only customs clearance, gives a sense of accomplishment not the usual Parkour game can compare. In addition to major world tours, the games include rallying and building a system that also gives players the joy to get around. Speaking so much, Super Mario Run, like Nintendo first hand to test the water, the quality far exceeds people's expectations, compared to others from the fully portable fried rice mobile platform, which is new to the mobile game maker just industry conscience, if you want to feel the charm of this classic IP in the mobile gaming platform, it's definitely a good choice, so that more players like the game can play such a good game. Hello, all my cute gamers. Welcome back! Today I will bring you a game that you can only imagine after hearing the name - Super Mario Run. It is undeniable that this cute Mario became a precious friend in the childhood of many people. Although Mario has a long life, this guy's game is increasingly updated and improving. Previously, players could only take part in Mario's computer adventures. Now we are comfortable testing it on smartphones. Feeling excited yet? Join me to learn the features and some of the benefits of this game! You may not know; Super Mario Run is Nintendo's first mobile game. It's a harmonious combination of old classic gameplay and some modern features today. At the beginning of the development of this app, Nintendo had to improve and edit many times for players to experience comfortably on the touch screen. Super Mario Run is not only a new name for Nintendo, but also the first game developed by a well-known developer on touch devices. I appreciate this because Nintendo was originally the company that made portable games. They explored to create adaptation for today's players. Although Super Mario Run has both pros and cons, it is not wrong to say that this game is very attractive to players. At first, when I first logged into the game interface, I thought that Super Mario Run was a normal horizontal game. But Nintendo allowed Mario to work automatically, like the familiar Temple Run. Mario will continue to run to the right of the screen continuously, obstacles and monsters will appear accordingly. What you need to do is control it so it doesn't hit obstacles to run as far as possible. However, Super Mario Run isn't just running and dodging. There are some differences, for example, to jump quickly, the player must interact with the screen. If you want to dance longer, you have to hold your hand. While this is only a major support change, Nintendo can still give players an immersive experience. As you play Super Mario Run is very simple, with only one thumb, you can control this guy. But, playing this game, I got not only entertainment, but also familiar memories from childhood. genre: CasualGraphics: 3DMode: One player, Range: 4 years and olderPublisher: Nintendo Co., LtdPlatform: Android 4.4 and above, iOS 8.0 and and Date: November 11, 2016Language: EnglishStoryFirst about Super Mario Run is that it is not an endless game like most other games of the same genre. With the identified images, we can see the graphic style of the game just like the new Super Mario Bros. series. Perhaps Nintendo intends to see this as a new game in this series. The most obvious difference is that it is converted according to the touch screen control and display vertically of the phone. Super Mario Run is divided carefully into several levels, with four levels in each world. And we have six worlds corresponding to 24 levels. Like many games of the same genre, Mario automatically works, and the only action of the player is to touch the screen to allow the character to jump. Most levels have special blocks that will prevent Mario from running, or in other rare cases that force the character to turn. This allows you to have the exact time to jump, wait for obstacles, it moves off the road, and perform some challenging manipulations. Depending on when and when you touch the screen, Mario will perform various jumps. Some are jumping over obstacles or running over walls to overcome enemies. The latter is new as Mario never work on the wall in his games. Like other games, Super Mario Run also has unique features that can satisfy any player. Let me point out a few interesting things about this game: Not only are advanced techniques such as wall jumping, but they are also very easy to do, giving a very satisfying feeling to the player. Super Mario Run is even a haunted house, with puzzle elements like trying to avoid boos or figuring out which door is real and which one is the trap. It is a pity that the familiar traditional mechanics of shooting colors and special outfits are absent in Super Mario Run. They require a second button. But the consolation is that we still have the stars to become unbeatable in this period. Remarkably, Luigi and Toad's characters can unlock for players to control, with skills that are slightly different from Mario's. The regular game screen ends when you control the character to jump into a familiar flagpole. In particular, the last stage of each world will be a competition with Bowser or journey on the same plane in Super Mario Bros. 3.Initially the gameplay was easy, stylized to familiarize the players with the gameplay mechanism. But the more, the higher the complexity increases the process of playing through each level will take longer. Not to mention the fact that each game screen has the task to collect five pink coins, requiring that the level of skill of the player was at a higher level. So it is likely that it will take you less than a few hours to all levels and challenges in Super Mario Run, even the level of the game. Although the iPhone version supports play with one hand, I prefer to prefer on iPad.The experience on these two devices is different in that you press the screen with your thumb rather than pressing your finger. In addition to the main Mode of the World Tour game, Super Mario Run also has a game with a city-building simulation called Kingdom Builder.This game is similar to the simplified version of Animal Crossing. You use coins to buy buildings and decorate as you like by luring in toad kids, after impressing them in the third game: Toad Rally is a point-based game mode in which the player must find a way to surpass the high score of friends. First, you have to earn a rally ticket from the main game to experience Toad Rally.If you played in the World Tour, the number of tickets to the rally is quite a lot, so it's not a big deal. In addition, Nintendo has promised not to sell virtual items in the game, so don't worry about having to pay real money to buy a ticket here. To be the leader of any game, you need tricks. No need to worry about searching because I learned a few things after experiencing this game. Try some tips below! First, the game lets you know if there is a hidden pink coin or exactly the hardest to get in each level. And you have to find a way to take it all. It was like a challenge to a player. But the game doesn't specify what happens if you get all the pink coins. Some information in the game tips section shows that coins will appear. The fact is that you unlock other levels of gameplay, with purple and black coins appearing during the gameplay. This is a genuine challenge for players to start. Because everyone can go through 24 levels of the game quickly. So getting all the pink, purple and black coins along with unlocking the levels attached to them is a Super Mario Run problem.The main part of the game is very easy to understand. Mario runs, Mario jumps, Mario slams the wall and shrugs on the head of the enemy. But if you only knew that of course you miss hard coins and don't impress toad kids in Toad Rally.For example, after jumping, you can slide down the Doraemon bamboo wheel while holding the jump button. This method is beautiful to dodge enemies or land on an unstable surface. You can also keep tapping the jump while rolling to perform the reverse jump, climbing to perform climbing jumps, and throwing enemies to perform the high jump. These steps drive toad kids crazy and sometimes help you reach places you couldn't get to before. You can see a more complete list if you go to the menu with tips and tricks. If you just look at it, you can't help but think that Mushroom Kingdom is just an experience to decorate. But actually, this part is bigger than that. The tiny area you start can expand with the Rainbow gives you access to unknown areas. This is something that is not clearly explained in the And through building stuff, you'll unlock new mini-games, playable characters, and sometimes secret levels. Unfortunately, I don't know how to unlock the secret screen. But you know there are usually a lot of things hidden in these construction activities. So if you think this game sounds weak, now you know it's not just that. It's also worth it when you have to plow a baby toad there. At the end of the game, I recommend you watch MyNintendo. While there are some good items hidden in it, the process is quite confusing and confusing. Nintendo ID will help you unlock everything in the web browser interface so you can track your Nintendo account. Make sure you've created your ID. Buying and breaking Super Mario Run will reward you with 600 Nintendo Points.The game has a lot of interesting things you can do. But I think it's the best thing you'll ever build. You can also exchange points for a free Toad symbol. You can also earn coins, building things, and more. This is great because Super Mario Run does not sell virtual items in the game. Support tools are completely free. Meanwhile, you can easily earn a lot of points by completing super-easy quests in the game. It's also something that is easily overlooked initially, even if it appears in one or two instructions of the game. The reason you should try to kill the number of X characters is that they will start giving a lot of money if you play around. And the game does not make it clear that you can change the characters, as shown in the cover of three layers of menu. You go to the menu to change the character. After completing the 24th screen, saving Princess Peach from Bowser, you can switch to the game of this character. Toad characters are free of MyNintendo, as mentioned above. Characters Luigi, Yesi and Jasette, you need to build a new house. Some of these characters have different skills, such as Peach being able to soar in the air, or Yoshi has a specific swaying dance move. You can use these skills to get especially hard at reaching coins in levels. Whether Super Mario Run has become a new phenomenon or not, I'm not sure. But the game is pretty good and is one of the few potential games I've ever played on smartphones. At least it's well designed and innovative, like other new Super Mario Bros. Games in general, Super Mario Run also has an easy way to play and operate like some popular games like Banana Kong. But Nintendo didn't just make it that simple. Additional elements and interesting tasks are sure to interest you. Discover it now! 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