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## Ffxiv guide 2017

I am a player of MIDcore FFXIV. I mostly do beast tribe and seasonal event guides, things that are not already covered by the multitude of FFXIV wiki or reddit threads. I moderate comments to prevent spam. Guides 2.0, 3.0 and 4.0 will no longer be updated. Jump to: 2.0 Guides Guides 3.0 4.0 Guides 5.0 Guides Patch 5.0 Guides: Shadowbringers Expansion 2020 Event: Make It Rain: Gold Saucer event that has an event quest, only event items and 50% more MGP won for the duration of the event. Final. 2020 Event: The Rising: 2020 version of the annual anniversary event. Final. Event 2020: Yo-kai Watch Gather One, Gather All! is updated from the 2016 event, running Wednesday, August 19, 2020 8:00 a.m. for the release of the patch 5.4 Beast Tribe: Dwarfs of Watt Anvil:Patch 5.3 Beast Tribe, requires level 70 Disciple of the Hand. Final from September 9, 2020. Event 2020: Moonfire Faire: 2020 version of the annual Moonfire Faire event. He's got an interesting new kind of FATE. Final. Saga of resistance weapons: implemented from patch 5.25; it doesn't seem as painful as Eureka. Wip. 2020 Event: Hatching-tide: The 2020 version of the annual Hatching-tide event. Final. Event 2020: Little Ladies' Day: The 2020 version of the annual Little Ladies' Day event. Final. Tribe of the Beast: Qitari of Hopi's Stopple:Patch 5.2 Beast Tribe, requires level 70 Earth Disciple. Final. Event 2020: Valentione's Day: The 2020 version of the annual Valentione's event. Final. 2020 Event: Heavensturn: The 2020 version of the annual Heavensturn event. It's my year! Final. Event 2019: Starlight: The 2019 version of the annual Starlight event. Final. Tribe of the Beast: Lyhe Mheg's Pixies:Patch 5.1 Beast Tribe, requires level 70 War Disciple or Disciple of Magic. Final. Event 2019: All Saints Wake: The 2019 version of the annual All Saints' Wake event. Final. SUPER FUN! Event 2019: The Rising: 2019 version of the annual anniversary event. Final. Connecting Side Stories: A list of secondary quests that connect localities in almost every map of Novrandt. Event 2019: Moonfire Faire: 2019 version of the annual Moonfire Faire event. The first seasonal event for Shadowbringers. Final. The Story So Far (v5.0): My conclusion based on Main Story quests published from version 5.0. Summary of facet and role quests: The title says it all. Not really a guide lol: But there are things about the facets of the crystalline average. Patch 4.0 Guides: Stormblood Expansion 2019 Event: Make It Rain: Gold Sauce event that has an event quest, only event items and 50% more MGP won for the duration of the event. Final. Visiting system : Concise procedure on the use of the new world visit system. FFXIV x FFXV Collab: A collaboration between FFXIV and FFXV. The timeline is some time after Noctis had already beaten the FFXV Garuda during the collaboration FFXV x FFXIV FFXIV Final. Event 2019: Hatching-tide: The 2019 version of the annual Hatching-tide event. Final. Stormblood Beast Tribe Conclusion: A short series of quests to round out stormblood beast tribes and gain allied rank. Final. Event 2019: Little Ladies' Day: the 2019 version of the annual Little Ladies' Day event. Final. Event 2019: Valentione's Day: The 2019 version of the annual Valentione event. Final. Kamuy of the Nine Tails: This side quest is unlocked by collecting the seven Kamuy from Primal Extremes. Final. Event 2019: Heavensturn: The 2019 version of the annual Heavensturn: Year of the Cat Boar event. Final. Event 2018: Starlight Celebration: The 2018 version of the annual Starlight Celebration. Final. Event 2018: All Saints Wake: The 2018 version of the annual All Saints' Wake event. Final. 2018 Event: The Rising: Wow, it's been five years eh. Final. Event 2018: Moonfire Faire: 2018 version of the annual Moonfire Faire event. The next Moonfire Faire event will probably be the first event for the next expansion. Final. Monster Hunter 2018 collaboration: MHW Collab opens a permanent trial to hunt Rathalos. Final. Event 2018: Make It Rain: Gold Saucer Event that has an event quest, a reproducible quest and 50% more MGP won for the duration of the event. Final. Tribe of the Beasts: 777 (Namazu) Patch 4.3 Beast Tribe, requires level 60 Hand Disciple or Earth Disciple. Final from June 15, 2018. Event 2018: Hatching-tide: The 2018 version of the annual Hatching-tide event. Final. Stormblood Relics: Eureka Anemos Saga: The Quest for Weapons relics and armor. Work in progress. Event 2018: Little Ladies' Day: the 2018 version of the annual Little Ladies' Day event. Final. Event 2018: Valentione's Day: The 2018 version of the annual Valentione event. Final. Tribe of the Beast: Vira (Ananta): Patch 4.2 Beast Tribe, requires level 60 Disciple of War or Disciple of Magic. Final from February 26, 2018 Event: Heavensturn: The 2018 version of the annual Heavensturn: Year of the Dog event. Final. Event 2017: Starlight Celebration: The 2017 version of the annual Starlight Celebration. Final. There is Golem in these hills: Collaboration with Dragon Quest. This is exactly the same as the 2014 edition. However, I wasn't able to make a guide for it at the time so I did a guide this year. Final. The Maiden's Rhapsody: Collaboration with Final Fantasy XI. It's exactly the same as the 2015 edition. However, I wasn't able to make a guide for it at the time so I did a guide this year. Final. Event 2017: All Saints Wake: The 2017 version of the annual All Saints' Wake event. Vistas #46 to 62: Patch 4.1 Tourist Newspaper Entries. Final. Tribe of the Beast: Kojin of Blue: Patch 4.1 Beast Tribe, requires level 60 Disciple of War or Disciple of Magic. Final from November 05 2017. Event 2017: Yo-kai Watch Gather One, Gather All! is identical to the 2016 edition, running from Sunday 3 September 2017 20:00 to Wednesday 1 November 2017 14:59 GMT 2017 Event: The Rising: A beautiful message from the producer and developers. Unlocks a mini-game! Final. Event 2017: Moonfire Faire: Aaaaaaand is on! The first event for Stormblood! 2017 version of the annual Moonfire Faire!!! Final. Patch 3.0 Guides: Heavensward Expansion 2017 Event: Make It Rain: Surprisingly, the Gold Saucer event is making a comeback. It's quite simple but useful for those who want to complete their Gold Saucer collectibles such as Triple Triad mounts and cards. Final. This is the last event for Heavensward. See you at Stormblood! Event 2017: Hatching-tide: The 2017 version of the annual Hatching-tide event. Final. Mount Firebird: This quest will be unlocked once you get the seven Divine Lanners. Final. Event 2017: Little Ladies Day: The 2017 version of the annual Little Ladies Day event. Final. Event 2017: Valentione's Day: The 2017 version of the annual Valentione event. Final. Beast Tribe: When Good Dragons Go Bad: A short series of quests to round out the tribes of the celestial beasts and gain the allied rank. Final. Event 2017: Heavensturn: The 2017 version of the annual Heavensturn: Year of the Rooster event. Final. Event 2016: Starlight Celebration: The 2016 version of the annual Starlight Celebration. Final. Event 2016: All Saints' Wake: The 2016 version of the annual All Saints' Wake event. Final. 2016 Event: The Rising: The 2016 version of the annual event The Rising. Final. Event 2016: Moonfire Make: The 2016 version of the annual Moonfire Faire event. Final. 2016 event: Yo-Kai Watch in Eorzea: a crossover campaign with Yo-Kai Watch. Final from August 1. Beast Tribe: Mooglee: Patch 3.3 Beast Tribe, requires level 50 craftsman; it was the moogles that were tasked with repairing the Zenith and other structures in the Barattage Mists. FINAL status as of July 10, 2016. Event 2016: Make It Rain: A special Gold Saucer event. Final. 2016 Event: Hatching-tide: The 2016 version of the annual Hatching-tide event. Final. Kettle to the Mettle: A funny sidequest related to the relic weapons quest. Final. Event 2016: Little Ladies' Day: the 2016 version of the annual Little Ladies' Day event. Final. Beast Tribe: Vath: Patch 3.2 Beast Tribe, the Nonmind of Loth ast Vath; those who have become independent of the Onemind. Final. Event 2016: Valentione's Day: The 2016 version of the annual House Valentione event. No longer updated. Event 2016: Heavensturn: The 2016 version of the annual Heavensturn: Year of the Monkey event. FATE locations are complete. No longer updated. Event 2015: Starlight Festival: The 2015 version of the event Starlight. No longer updated. Anima Weapons Saga: Implemented from patch 3.15; 3.15 to 3.55 Anima Stage Info is sold out from March 11, 2017. Really complete unless Yoshida decides NOOO YOU HAVE ANOTHER STEP. Tribe of the Beast: Vanu: Patch 3.1 Beast Tribe, The Gundu of Vanu-vanu. FINAL status as of December 14, 2015. Flying Chocobos: Patch 3.0 Information on early access to flying chocobos. No longer updated. Free company director: Patch 3.0 Information on early access to the development of a free company airship. Possible update. Alexander: Fist of the Father: Day-of-release info on the first part of Alexander. No longer updated. FATE: Vedrfolnir Devoteth: Information tested on the release of the white dragon FATE. No longer updated. Crafter/gatherer quest: Patch 3.0 list of quest items for craftsmen and pickers from level 51 to level 60. Completed on July 29, 2015. This will no longer be updated. For any quest changes, please see the details of the ffxiv patch. 2015 Event: Moonfire Make: The 2015 version of the annual Moonfire Faire. No longer updated. Event 2015: The Rising: The 2015 version of the annual event The Rising. No longer updated. A big thank you to Yoshida-san and the Dev team! Event 2015: All Saints' Wake: The 2015 version of the annual All Saints' Wake event. No longer updated. Patch 2.0 Guides: A Realm Reborn Achievements Rewards NPC. The information about this type is vague, so here's a simple post. Personalized Ennote-Action: A short post about customizing your actions using macros. Pharos Sirius Concise Guide: Concise boss mechanics guide to this 2.1 patch dungeon. Beast Tribes Reputation v2.1: Some information about the reputation of the Beast tribes is for Sylph and Amalj'aa. Beast Tribes Reputation v2.2: Some information about the beast tribes reputation function for Sahagin and Kobold. Crystal Tower Guide with Roles: Warning: Horrible drawings and writing to come. This is a guide to Labyrinth of the Ancients / Crystal Tower with notes on team roles. NO LONGER UPDATED. Screenshots treasure map: 'IMAGE HEAVY' These are screenshots of the treasure maps I opened. Relic Weapons Guide: This is a comprehensive enough guide to obtaining the relic weapon and its subsequent enhancements (Zenith, Atma, Animus, Novus, Nexus, Zodiac and Zeta). THE STEPS ARE OVER! Beast Tribes Reputation v2.3: Some information about the beast tribes reputation function for Ixali. Call of the Wild: Information about the final quest to earn the allied rank across all available beast tribes. It also allows you to unlock the new liquidation minions of each tribe supplier. Sasstasha Hard Quick Boss Guide: This dungeon makes many of us go WTF. IS NOT UPDATED. Eternal Bond The Twelve: Locations of the twelve stones with the marks of the Twelve bosses of Eorzea. World of Darkness Quick Boss Guide: Fun duty to understand. NO LONGER UPDATED. Thorne Dynasty Maps: 'Heavy Image' Map Guide Little Ladies' Day 2015. EVENT OVER. NO LONGER UPDATED. Pointers for the stages of faith: Patch 2.55 Main Scenario must. Reflections: The Tragedy of Nym: The history of the scholarly class, as explored by my own scholar Miqo'te. The Story So Far (v2.15): My conclusion based on Main Story quests published in version 2.15. 2.15.

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