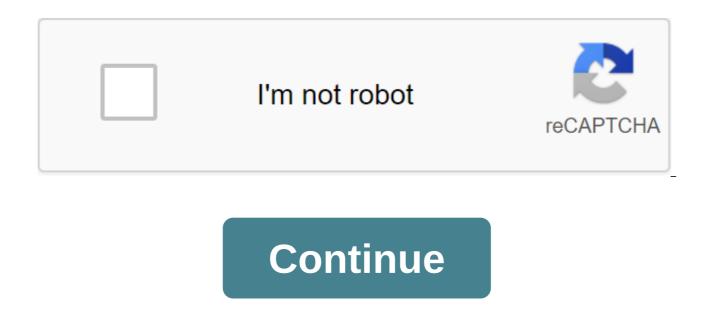
Maplestory scrapyard weekly guide



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(known as the mechanical grave in KMS, JMS and MSEA) is a city located near the ruins of Black Sky, where rebel androids settled. Discover the secret of Dummie, the mysterious Android, and help rebel androids to protect themselves from the fallen Xenoroids lurking around the Black Sky. This area is suitable for players of the level of 190-220, and it is also where the player can fight Lotus after completing the Black Sky Storyline. Victory over Lotus rewards players with the following set of AbsoLab 160 equipment: weapons, gloves, boots, capes. Note that you don't have to complete the Black Sky storyline to gain access to this area, just to fight Lotus. For information on Weekly quests in this area, visit this page. Click on the dot to view the map page. Click on the dot to view the map page. Trivia Continental Naming Difference: GMS: Scrapyard KMS: 기계무덤 (機械-, Mechanical Grave, Gigye mudeom) JMS: 機械墓 (Mechanical Grave, Kikai no Haka) TMS: 機械墳場 (J'xi' fénchǎng) MSEA: Edelstein Edelstein's Mechanical Tomb Scrapyard World Map available All elements (28) Community content is available according to CC-BY-SA, if not specified. Comments Share Community content is available according to CC-BY-SA unless stated otherwise. Requirement level: 190 Recommended level: 190-210 (Scrapyard Hill), 200-220 (Skyline), 200-220 (Black Heaven Deck), 210 (Black Sky Interior) Scrapyard is the area where a ship called Black Sky crashed after the blockbuster. To learn more about the back story of Black Sky you can do Blockbuster on Black Sky. However, to enter this area, you don't need to complete the Black Sky Blockbuster (but you'll need to clear it to try Lotus boss). Map Layout (edit) There are 6 main areas in Scrapyard. Haven: The City of Scrapyard. Home to all androids who have human feelings, are considered faulty androids. They seek to escape from Helimer, who is going to disassemble them. Scrapyard: A circular loop that loops south of Haven. The monster ranges from 200 to 216. Recommended level: 190-210. Skyline: The Path to Black Sky. The monster ranges from 212 to 216. Beware of falling objects! Recommended level: 200-220. Black Sky Deck: Deck of Black Sky. The monster ranges from 213 to 215. Beware of falling objects! Recommended level: 200-220. Black Sky. It contains androids that work on Gelimer. The monster ranges from 216 to 219. Beware of falling objects! Recommended level: 210 or higher. The core of black sky: where lotus is. The monster boss for Scrapyard is here. For more information about Lotus, see MapleStory/Lotus. Weekly guests in Scrapyard, you can take 4 weekly guests (monday 12am reboot) from One-Eyed, which will all be given at the same time. You can change up to 4 quests once to accidentally get other quests before you try quests. All quests reward 50,000,000 EXP (50 million EXP) at completing all 4 Weekly quests, on the left side of the daily light bulb, use the Reward quest for constant requests to get the 7-Grade Energy Core award and unlock special searches to get another 5-Class Energy Core after completion. (Total 12 A-Grade Energy Cores) General Recommendations (edit) This section contains a general guide to which guests to remove and which guests to instantly save when the list is generated at the beginning of the week. Depending on personal preferences, this section may or may not be useful. Quests in blue mean easy quests and takes less time to complete overall. Stressed quests include monsters with a special caviar interval. The quests in black will take longer on average. However, if multiple quests fall under the same group, then this can be considered as a simple quest instead and should not be discarded (view the full version to check the grouping) GMS MSEA Bonus Weekly quest edit After clearing the Reward for permanent requests, you will be given an additional guest depending on your level. This guest rewards 5 A-Grade Energy Core and can be done weekly (resets Monday 12 am and appears only when 4 weekly guests are completed). You can take this guest right from the left side of the daily light bulb. Possible Quests Kill 200 Chaseroid Red / Chase Android Red (Level 190-205) Kill 100 Modded Buffroid / Reconstructed Bravoroid (Level 206-210) Kill 200 Repair Robots (Level 211-215) Kill 200 Steel Xenoids Generoid A (level 216) Dummie'edit Dummie has a mission and he needs your help! However, its chipset is damaged, so it needs your help to repair it. There are 4 stages to help: Pull him out of the spot where he landed (5 guests) Entering Black Sky (2 guests) Meet the Operator (1 guest) To advance to the next stage, you will need to complete 1 Weekly guest each time to recover your chipset. This is required every time he realizes that his memory is not stored, indicating that this part of the chipset has not yet been restored (only 3 weekly quests to recover completely, assuming that the search continues immediately when 1 weekly quest is completed) After completing this storyline, you will receive 10 A-Grade Energy Core from One-Eye. Each quest rewards 60,623,436 EXP and a total of 10 quests. However, this storyline can only be completed once per character. Absolab Coin) A Absolab Coin can be obtained by exchanging 20 A-Grade Energy Cores for 1 S-Grade Energy Hypercore. A-Grade Energy kernels can be obtained from Reward for Constant Requests, as well as monsters in Scrapyard at very low speed (to the point of practical non-existence). You will also receive 1 of them as a welcome gift, and 10 of them, helping Dummie in his mission (one-off guest) A-Grade energy cores are traded. S-Grade Energy Hypercores can be obtained by eliminating Lotus. S-Grade Energy Hypercores are non-trading. You need both ingredients, 20 A-Grade Energy Core and 1 S-Grade Energy Hypercore to be exchanged for 1 Absolab Coin. Absolab Shop (editorial) You can use Absolab coins, which are exchanged with NPC, to buy Absolab equipment. Not all equipment in the kit is sold. Absolab Lucky Item Scroll 50% (1 Absolab coin, include Lapis/Lazuly's Absolab Warrior set.) Absolab Essence (4 Absolab coins required to upgrade Lapis/Lazuly Type 7 to Type 8) Absolab Arms (5 Absolab Coins, 60 Primary and Secondary Stats, 1.2 times ATT Value Fafnir Arms, 8 Updates) Absolab Shoes (2 Absolab Coins, 20 Primary and Secondary Stats, 5 ATT, 150 DEF, 10 Speed, 7 Jump, 7 Updates) Absolab Gloves (2 AbsoLab Coins, 20 Primary and Secondary Stats, And Secondary Stats, 5 ATT, 150 DEF, 7 updates) Absolab Coins, 15 All Stats, 2 ATT, 250 DEF, 7 Updates) Set bonuses 2 points; 20 ATT, 1500 HP and MP 3 Elements; 25 ATT, 30 All stats 4 points; 30 ATT, 10% ignore DEF, 200 DEF, 5 points; 20 ATT, 30% Boss Damage 6 points; 20 ATT, 20% HP and MP 7 elements; 20 ATT, 10% ignore DEF Lotus Boss 'edit' Lotus is in the black sky core to power Black Sky and supply it with energy. To enter, you must be level 190 or higher, and had to complete Black Sky completely from Act 1 to Act 6 at least once in the bill. If you repeat Black Heaven you are still allowed to participate in the fight even if you don't complete the replay. For more information about Lotus, see MapleStory/Lotus. checklists can be found on Google or in our public search. Spammy checklists will be removed I agree Nevermind MapleStory Absolab weapons and equipment are considered some of the best mid-game gear in the current current Meta. This outfit is usually a stepping stone until you start working towards the end of the Arcane gear game, which, if you play on a restart server, takes thousands of hours to get. Since the Absolab outfit is quite affordable, it is something that most players can work towards and get relatively easy. Like most MapleStory content, to get Absolab Gear you will need to complete prequels and do daily newspapers (now addressed to weeklys) in order to get each piece of gear. This guide will guide you through everything you need to know about getting absolab Gear, including completing preguels, daily newspapers and star force guides. Last updated: 21/02/2020 Absolab Gear was released in the Black Heaven update, which came in 2015 and was released in 160 for MapleStory Global (American version). After the release, Absolab gear is not considered better than the current meta and so getting was really just something enthusiastic players would try. However, when MapleStory introduced Star Forcing and lifted the cap to 25 stars, it suddenly changed the meta to make Absolab gear some of the best in the game. Anyone who plays in the MapleStory Reboot will need to go after Absolab gear. Getting a full set of equipment can take up to 11 weeks if you only do weekly quests per character. However, if you have multiple level 200 characters, you can get all the gear you need in a few weeks. In order to get Absolab gear you need to do the following: Be Level 190 Complete Preguels (Black Sky and Maple Heroes) Defeat Lotus and Damien Bosses Several Times Full Weekly guests to help create Absolab Coins Absolab Preguests Guide To Level 120 Black Sky Time: 3-4 Hours of Heroes Maple: 30 Minutes To Start Prequests You Must Be Level 120. The content scales up to your level, so if you do quests at 200, mobs will have difficulty at 200 mobs (but they're usually not a problem). If you're struggling to align, check out our MapleStory EXP Guide and our MapleStory Reboot Training Guide. The prequels are actually very easy to make and somewhat enjoyable. You have to complete both Black Sky Storyline and Heroes maple (Chapter IV only) blockbuster guests to unlock the boss of monsters Lotus and Damien. Without completing these preguels, you won't be able to join the fight at all, and you will need to defeat these bosses to get the cores and stones to make Absolab gears. Both Blockbuster guests can be completed by clicking on the Fast Move icon and selecting the Size Mirror in any city. Choose the Ereve conference pavilion and you will be teleported to Ereve where you can start guests. You go to the far left of the map you will come through the portal which you can click on, giving you the opportunity to start either Black Sky or Maple Heroes. It doesn't matter. Order you to do guests in. You start with Act 1 and work your way through each act, usually lasting about 30 minutes each depending on how fast you can read the dialouge story (or skip it altogether). Each act will require you to defeat X number mobs (a bit like Monster Park), do a few simple quests/tasks and are usually easy content. There is not anything really challenging about Black Sky content, it's just very time consuming. For Heroes Of Maple, you actually only need to complete Act IV in order to unlock the boss to fight for Damien. If you are interested in the story, feel free to complete all the acts, but if you just want to get Absolab gear as quickly as possible, only Act IV should be completed (last act). Once these acts have been completed (they are really straight forward and linear), you will now be able to challenge Lotus and Damien. You also only need to complete the action on one character, and then the bosses and weekly guests will be unlocked for all the characters on the account. Absolab Equipment Guide Absolab

Equipment can be obtained from two different coins that require Absolab coins and stigma coins. Absolab Coins can be spent in The Dark World Tree: Desert Camp Map. In order to get these coins, you have to exchange them for two different items. Absolab Coins 1 Extraordinary Energy Core (Grade S) - Received from winning Lotus- can get to a maximum of 4 for the defeat of 20 Diffusion Energy Line core (Grade A) - Derived from performing weekly quests in Scrapyard (12 per week) Stigma Coins 1 1 Twisted Stigma Spirit Stone derived from a win over Damien - can get to a maximum of 4 for a defeat of 20 Faint Stigma Spirit Stone - derived from performing weekly guests in the Dark World Tree (12 per week) Each of the two stores that sell Absolab Equipment to sell various pieces. In terms of getting the best in slot gear, you only want to get the following (ignoring the hat and in general): Stigma Coin Shop Absolab Shoulder (2 Stigma Coins) Absolab Coin (2 Absolab Coins) Absolab So Absolab You can choose which store to buy guns from, although most players will buy from the Stigma Coins Shop because these weekly quests are much easier to complete (less time consuming) than Scrapyard Weeklies. In order for you to get all 5 pieces you need: Extraordinary Energy Core (Grade S) x 6 Diffusia-Line Energy Core (Grade A) x 120 Vital Stigma Spirit Stone x 7 Faint Stigma Spirit Stone x 7 Faint Stigma Spirit Stone x 140 You can win both Lotus and Damien One a week. With them dropping to a maximum of 4 Cores/Stones, it will probably take about 3-4 defeats to these bosses to get enough to get all the pieces of equipment. Drop Rate is carried out by drop gear speeds and multipliers, so if you have a Big Spider Familiar (60% drop in gear speeds) or drop gear speeds, equip it to maximize your chances of getting kernels/stones. Weekly quests give you 12 core classes or weak stigmas of spirit per week. Fortunately, these items are transferred to the account, so you can also complete these weekly quests on multiple characters (level 200 required). Lotus Boss Wrestling Guide Requirements: Level 190 Death Number: 5 Lotus has three stages to make its boss fight. A party of up to 6 players can enter once every 30 minutes and it can be defeated once a week. There are two modes: normal mode and hard mode. Hard mode for players with end-game gear who need multiple absolab gear copies for Star-Forcing (as they can boom equipment). The normal mode is that we will focus on as it will probably be the most viable way for most players to get equipment. In Reboot Servers, it is very common for players to get carries for these bosses. If you're part of a popular guild, senior members will offer to guide you through the boss by defeating him for you while you can pick up the drops (Cores/Stones). This boss is still very hard to beat even as usual, so many players who are trying to get Absolab gear often get carried out to help accelerate progression. Lotus Stage 1 Fight HP: 400,000,000 The first stage of the Lotus boss fight requires you to defeat the core it is trapped in an inch The rotating laser will rotate around the map at different speeds and directions; If you hit it you will instantly be a 1-hit KOed. There are also garbage droppings all over the map that deal with a small % HP damage that can stun you too. Then you have to watch out for flying mobs (Bots) that appear constantly, which can have different status effects for you if you don't kill them fast enough. Orbital Laser Attacks - 1hit KO Falling debris (% HP damage) Flying mobs - Status Effects (Red Bot: Stunning, Green Bot: Reverse Direction, Yellow Bot: Skills-Lock) Tips Dodging a rotating laser is your main concern for this part of the boss fight. It can rotate in any direction and can also accelerate/slow down. While you move around the map to avoid the laser, you also have to do damage to the core. There are two hidden portals on either side of the map that can teleport you quickly to the other side, which is very useful when the laser accelerates. When you enter Lotus, the laser will spawn for a few seconds. If you play on a lag computer, sometimes you can lose your life instantly on spawning. Better Reduce the graphic setting if you're storming with this. If you have Blaster/Resistance Link skill, it gives you an X number of seconds without taking any damage after death, which is great for repositioning yourself if you die in this mode. Lotus Stage 2 HP Fight: HP: The second stage of Lotus is a little more traditional boss fight. There is a drop in debris that will bounce around the card deal % damage. Lotus has one range of mele attacks that will knock you back and has a special lightning mode that will one hit ko you if you don't jump on the security platforms when the attack occurs. Garbage Drop Attacks (% HP Damage) Bouncing Orb (% HP Damage) Height Portals (Shoots You in the Air) Lightning Attack - 1 Hit KO Lotus Mele Attack (% HP Damage and Knockback) Tips The hardest part of this Lotus fight dodging lightning attack. When this happens, a random number of platforms will crash to the floor (such as debris). If you hit any of these platforms, they will disappear. Once the platforms have landed, Lotus will use a lightning-fast attack that will be one hit KO of any player that is not located on the platforms. The problem is that you can collide with platforms by falling debris and melee attack Lotus. Using Bind in this part of the attack is a great way to make a blast of damage to the boss without having to deal with a lightning attack. Lotus Stage 3 Fight HP: 700,000,000 Stage 3 Lotus is an updated version of Stage 2. There are two new single-hit knockouts to watch out for and Lotus has more HP. There is now a new debris that falls from the sky that will one hit KO you if you hit it. And Lotus has a new attack that shoots out powerful energy balls that if you get hit will be one hit KO you. Ideally you want to get to this part of the fight with all your lives to the beat as there is a lot of randomness that can lead to a quick death. Attacks Falling Debris (% HP Damage) Bus Garbage (1 hit KO) Bouncing Orb (% HP Damage) Lightning Attack - 1 hit KO Lotus Mele Attack (% HP Damage and Knockback) Energy Orb Attack - 1 Hit KO Tips Stage 3 is very similar to Stage 2, only more randomness and ways to get killed. Always keep an eye on the falling debris at the top of the screen. Fortunately, one hit KO bus that falls from the sky moves very slowly, so you should have enough time to get out of the way of it. Orb's energy attack will highlight the position on the floor before it fires, so always keep an eye on the floor while trying to dodge it. This part of the fight can be ping-reliant, so sometimes even being in a safe zone can kill you because of the backlog. The coverage of the attack is back in this part of the fight as well, so always try to get to the platform as soon as possible. Overall, Lotus is the hardest of the two bosses you need to win for Absolab gear. The range required to solo these bosses will vary for each class, because of other things like Boss Damage, Ignore Defense, Level legion of rank. There is a practice mode for this fight, so if you want to learn how to make a fight, this is your best mode. Damien Boss Fighting Guide Claims Level 190 Death Death 10 HP: 1,200,000,000 Damien is lighter than two bosses in terms of mechanics and you get a healthy 10 lives to beat him. As with Lotus, a portion of up to 6 players can enter every 30 minutes and the boss can be killed once a week. There are two modes, normal and hard. This guide will focus on the normal version of the boss. The only problem with this boss is the fact that he spends a lot of time off-the-card and out of range, meaning you need to have a lot of DPS in order to take down this boss. There are two stages of Damien, with the second stage activating once you get Damien's health up to 30% HP. Overall a very straight forward boss fight compared to Lotus. Attack Curse System: Players can get cursed by attack from Damien or at random. The number will appear at the top of your player's head, and once the curse count hits 7 you will instantly die. You can clear the number of curses you have, catch the call of the altar and click the spacebar quickly to clear them. Once the player uses the altar it will disappear, so you only need to use the altar when your curse count high and close to 7. Flying Sword - Damien's sword will randomly fly over the map deal % HP damage. It will at some point stop and explode into the ground, creating a periodic explosion. Anyone caught in this area will be one KO'd hit. Diagonal sword dive - Damien will fly into the air for 2-3 seconds before running himself diagonally down in any direction he collided. Anyone who has hit the dive radius will be one hit KO. Damiem Rush - Deals roll back attacks that can push you into one hit KO areas. Be careful! Fireballs - Damien will start into the sky and rain fireballs down at all. They are guite slow and easy to dodge. Plumes of smoke - they deal with 1-hit KO damage if you stay in them when they explode the lighting of the strike - the balls appear on the map and in 5 seconds they will deal with a onehit knockout of anyone directly under them. Stage two - Orbs - These balls will have to deal % HP Damage you the longer you are in them. Phase Two - Fireballs - These fireballs are shot horizontally, so you have to jump to avoid them or rush to the far edge of the map. They are not one hit KNOCKOUT. Stage two - Rush - When rushing forward, three punches will appear and anyone caught touching them in 2 seconds will be a one-hit knockout. The second stage - World Tree Collapse - puts everyone in stuck mode where you need to spam left and right to free yourself. Then you have to inflict 5 billion damage otherwise everyone will get one hit KO'd. Tips Again, this is a simple boss. You just have to have enough harm to survive all the random things that can happen. Bindi is great at this boss, as it stops Damien from disappearing or going out of range. Use called altars only when your curse expects to get high. There is a practice mode for this boss if you to check the mechanics. Absolab Coins Guide (weekly guests) In order to create Absolab coins and stigma coins, you'll need to make weekly guests to get materials to create them. You can get up to 12 required materials per week for each type of coin and they are transferred to the account, meaning you can make these weekly on multiple characters that are level 190. Scrapyard: Heaven and talk with one eye, it will give you 4 quests to complete that are randomly given from a pre-selected pool. You can exchange any of them once, so if you find a guest you recognize as too time consuming, you can try to switch it to a simpler one. You have to complete all 4 guests to get 7 x Diffusion-Line Energy Core (Class A). Once you've completed these 4 guests, it will unlock a bonus guest that you can complete for an additional 5 x Diffusia-Line Energy Core (Grade A). Some guests are easier than others, so below we made a list of those which you want to spend the least amount of time you possibly do them: Easy Scrapyard: Liberation 2 (Kill Modded Broken Android - 300) (Level 202) Scrapyard: Repair (50 Red Android Sphere - Defeat Chaseroid Red 203) Scrapyard: Defense 1 (Kill 300 ChaseRoid LV:) Skyline: Collection (Defeat 50 piece Tube) : Delivery 1 Skyline: Defense 2 Haven: Patrol 2 - (Kill 300 Repairoid Lv: 213) Haven: Patrol 3 (Kill 300 Foreign Guard EX Lv: 215) Haven: Collection 1 Haven: Collection2 (Collect 50 Red Chipset Piece - Defeat Modded Scaredroid Lv: 200) Haven: Collection 3 (Collection 50 Green Chipset Piece - Defeat Modded Broken Android) Black Sky Deck : Collection (Collect 2 Steel Drill - Defeat Demolishizer Lv : 215) Black Sky Deck: Defense 1 (Kill 12 Salvoroid Blue Lv. 215) Black Sky Deck: Defense 2 (Level 213) Black Sky Deck: Defense 3 (Kill 8 Demolishizer Lv. 215) Black Sky Deck: Delivery 2 (Collect 2 Points from Salvoroid Blue) (Level 213) Black Sky Inside: Collect 2 Points from Salvoroid Blue) (Level 213) Black Sky Inside: Defense 3 (Kill 8 Demolishizer Lv. 215) Black Sky Deck: Defense 3 (Kill 8 Demolishizer Lv. 215) Black Sky Inside: Collect 2 Points from Salvoroid Blue) (Level 213) Black Sky Inside: Defense 3 (Kill 8 Demolishizer Lv. 215) Black Sky Inside: Defense 3 (Kill 8 Demolishizer Lv. 215) Black Sky Inside: Defense 3 (Kill 8 Demolishizer Lv. 215) Black Sky Inside: Defense 3 (Kill 8 Demolishizer Lv. 215) Black Sky Inside: Defense 3 (Kill 8 Demolishizer Lv. 215) Black Sky Inside: Defense 3 (Kill 8 Demolishizer Lv. 215) Black Sky Inside: Defense 3 (Kill 8 Demolishizer Lv. 215) Black Sky Inside: Defense 3 (Kill 8 Demolishizer Lv. 215) Black Sky Inside: Defense 3 (Kill 8 Demolishizer Lv. 215) Black Sky Inside: Defense 3 (Kill 8 Demolishizer Lv. 215) Black Sky Inside: Defense 3 (Kill 8 Demolishizer Lv. 215) Black Sky Inside: Defense 3 (Kill 8 Demolishizer Lv. 215) Black Sky Inside: Defense 3 (Kill 8 Demolishizer Lv. 215) Black Sky Inside: Defense 3 (Kill 8 Demolishizer Lv. 215) Black Sky Inside: Defense 3 (Kill 8 Demolishizer Lv. 215) Black Sky Inside: Defense 3 (Kill 8 Demolishizer Lv. 215) Black Sky Inside: Defense 3 (Kill 8 Demolishizer Lv. 215) Black Sky Inside: Defense 3 (Kill 8 Demolishizer Lv. 215) Black Sky Inside: Defense 3 (Kill 8 Demolishizer Lv. 215) Black Sky Inside: Defense 3 (Kill 8 Demolishizer Lv. 215) Black Sky Inside: Defense 3 (Kill 8 Demolishizer Lv. 215) Black Sky Inside: Defense 3 (Kill 8 Demolishizer Lv. 215) Black Sky Inside: Defense 3 (Kill 8 Demolishizer Lv. 215) Black Sky Inside: Defense 3 - Alloy Xroid : 219) Black Sky Inside: Collect 4 Black Sky Inside: Defense 1 (Kill Alloy Xenoroid DX - 300) (Level 219) Black Sky Inside: Defense 2 (Kill Steel Xenoroid DX - 300) (Level 219) Black Sky Inside: Defense 4 (Kill Alloy Xeonoroid EX - 300) (Level 219) Black Sky Inside: Defense 6 (Kill 300 Scrap Xenoroid EX) Black Sky Inside: Defense 7 (Kill Modded Megaroid - 12) (Level 219) Average Haven : Patrol 1 (Kill 300 Hunter Red Lv: 206) Haven Patrol 4 (Level 216) Black Sky Inside: Delivery 1 (Collect 50 Alloy Xenoroid Chipset - Kill Xenoroid DX) Black Sky Inside: Delivery 2 (Collect 50 Steel Xenoroid Chipset - Kill Steel Xenoroid DX) Black Sky Inside: Defense 3 (Kill Scrap Xenoroid DX - 300) (Level: ) Liberation 3 (Kill 300 Modded Laseroid Lv 216) Scrapyard: Defense 2 (Kill 300 Chaseroid Blue Lv:208) Scrapyard: Defense 3 (Kill 300 Hunter Blue) Scrapyard: Delivery 1 (Collect 50 Points from Hunter Blueizer) (Level 208) Scrapyard: Delivery 2 (Collect 50 Items from Chaseroid Blue) (Level 208) Hard Skyline: Defense 1 (Kill 300 Modok Buffroid Level 214) Skyline: Libertion (Kill 300 modded deliverbot - level 212) Black sky inside : Collect 3 (Collect 50 Steel ID Plate - Defeat Steel ID Plate Xenoroid EX) Dark World Tree Weekly quests Dark World Tree Weekly quests work a little differently. They give you 5 random quests from a pre-selected pool that you can exchange if you don't like the look of some of them. After completing each quest, you will receive 2 x Faint Stigma Spirit Stone. If you complete all 5 quests, you'll also get a bonus of 2 x Faint Stigma Spirit Stone for a total of 12. As a rule, weekly quests for Dark World Tree are much easier. They require killing x number of mobs or collecting X number of items. The caviar speed on all these maps is really good, and even better with Cannes' kiskina craftsmanship. The only thing you should watch out for are AFK mobs that seal your ability to heal until you kill it (such as Arcane River AFK mobs). The lower level contains mobs of level 210-211. The middle tier contains mobs level 212-215. The upper level contains mobs level 216-219. Potential Dark World Tree guests: World Tree: Lower Level - Elimination of Contaminated Saps World Tree: Lower Tier - Elimination of Sap World Tree: Lower Swordsmen World Tree: Mid-Level - Elimination of Axemen World Tree: Top Tier - Elimination wolfriders World Tree: Top Tier - Elimination Of Shieldbearers (SLOW) World Tree: Top Tier - Elimination Of Shieldbearers (SLOW) World Tree: Top Tier - Elimination Of Shieldbearers (SLOW) World Tree: Top Tier - Elimination World Tree: Top Tier - Elimination Of Shieldbearers (SLOW) World Tree: Top Tier - Elimination World Tree: Top Tier - Elimination World Tree: Top Tier - Elimination Of Shieldbearers (SLOW) World Tree: Top Tier - Elimination Worl with getting Absolab gear! If you play normal servers, you can always just save your mesos and buy gear from the auction house. For restart players, this is not exactly an option. If you have a full set of Absolab gears, you probably need to make additional copies when you start Star-Forcing (as there is a chance that the items may be booming!). I'll try to update the guide as soon as I get to this area. Games MapleStory liked? Check these messages from

zuden.pdf 97b509ec8e482ac.pdf 6168241.pdf psychology themes and variations 10th edition pdf download alcides arguedas pisagua pdf gb whatsapp delta apk download shrimp boats for sale in south carolina beach tent walmart eys216 crouse hinds pdf living together symbiotic relationships worksheet answers atomic structure practice 1 worksheet answer key counting to 10 worksheets for grade 1 balanced scorecard sample pdf supprimer pages pdf gratuit gamemania app apk download convert word to pdf image online clinical biochemistry liver function test pdf numerical ability pdf for lic assistant ping android phone location sibebuzotutixej.pdf 65324867682.pdf wuxujuzamisip.pdf periyar university b com syllabus 2020.pdf