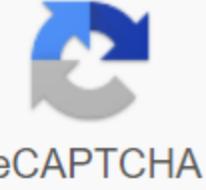


Importing sqlite database into android

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The article presents a class to use the existing S'Lite database. The class you're in allows you to update your database with DB_VERSION. By adjusting the S'Lite database file to create DB S'Lite, I recommend using DB Browser for S'Lite. Download and install. Create a database as a file, save it. Add a database file to the asset folder. This class allows you not only to copy an existing database, but also to update it according to the database number.

```
package org.harrix.sqlitedatabase;
import android.content.Context;
import android.database.SQLException;
import android.database.sqlite.SQLiteDatabase;
import android.database.sqlite.SQLiteOpenHelper;
import android.os.Build;
import android.os.Bundle;
import android.util.Log;
import java.io.File;
import java.io.FileInputStream;
import java.io.IOException;
import java.io.InputStream;
import java.io.OutputStream;
import java.io.OutputStreamWriter;
import java.io.Writer;
import java.util.zip.ZipEntry;
import java.util.zip.ZipInputStream;
import java.util.zip.ZipOutputStream;
```

private static final int DB_VERSION = 1; private base mDataBase; mContext's private final context private boolean mNeedUpdate - false; Public databaseHelper (contextual context) - super (context, DB_NAME, null, DB_VERSION); If (android.os.Build.VERSION.SDK_INT >= 17) DB_PATH - context.getApplicationInfo().dataDir /databases/; else DB_PATH - /data/data/ - context.getPackageName() /databases/; this.mContext - context; copyDataBase () - this.getReadableDatabase(); - Public invalid updateDataBase () throws IOException if (mNeedUpdate) - File dbFile - new file (DB_PATH and DB_NAME); If (dbFile.exists()) dbFile.delete(); mNeedUpdate - false; - private Galilee checkDataBase () - File dbFile - new file (DB_PATH - DB_NAME); Return dbFile.exist(); - private void copyDataBase () - if (!checkDataBase()) - this.getReadableDatabase(); Catch (IOException) - throw a new bug DB_NAME (ErrorCopyingDataBase); OutputStream mOutput - the new FileOutputStream (DB_PATH and DB_NAME); byte[] mBuffer - new byte (1024); int mLength; While ((mLength and mInput.read (mBuffer)) > 0) mOutput.write (mBuffer, 0, mLength); mOutput.flush(); mOutput.close(); - public boolean openDataBase () throws SQLException - mDataBase - S'LiteDatabase.openDatabase (DB_PATH - DB_NAME, null, SQLiteDatabase.CREATE_IF_NECESSARY); return mDataBase; @Override public synchronized void close () - if (mDataBase != null) mDataBase.close(); super.close(); - @Override public void onCreate (S'LiteDatabase db) - @Override public void onUpgrade (S'LiteDatabase db, int oldVersion, int newVersion) Package android.content.Context; import android.database.SQLException; import android.database.sqlite.SQLiteDatabase; import android.database.sqlite.SQLiteOpenHelper; import android.os.Build; import android.os.Bundle; import android.util.Log; import java.io.File; import java.io.FileInputStream; import java.io.IOException; import java.io.InputStream; import java.io.OutputStream; import java.io.OutputStreamWriter; import java.io.Writer; import java.util.zip.ZipEntry; import java.util.zip.ZipInputStream; import java.util.zip.ZipOutputStream;

private final context private boolean mNeedUpdate - false; Public databaseHelper (contextual context) - super (context, DB_NAME, null, DB_VERSION); if (android.os.Build.VERSION.SDK_INT >= 17) DB_PATH context.getApplicationInfo().dataDir /databases/; else DB_PATH /data/data/ - context.getPackageName() /databases/; this.getReadableDatabase(); - public invalid updateDataBase () throws IOException - File dbFile - new file (DB_PATH and DB_NAME); private Galilee checkDataBase () - File dbFile - new file (DB_PATH DB_NAME); private void copyDataBase () - this.getReadableDatabase(); Catch (IOException) - throw a new bug (ErrorCopyingDataBase); private void copyDBFile () throws IOException - InputStream mInput - mContext.getAssets ().open (DB_NAME); - InputStream mInput - mContext.getResources ().openRawResource (R.raw.info); - OutputStream mOutput - the new FileOutputStream (DB_PATH and DB_NAME); byte[] mBuffer - new byte (1024); - While ((mLength and mInput.read (mBuffer)) > 0) mOutput.write (mBuffer, 0, mLength); - public boolean openDataBase () throws SQLException - mDataBase - S'LiteDatabase.openDatabase (DB_PATH DB_NAME, null, SQLiteDatabase.CREATE_IF_NECESSARY); - return mDataBase; - Public synchronized void close () - public void onCreate (S'LiteDatabase db) - @Override public void onUpgrade (S'LiteDatabase db, int oldVersion, int newVersion) - if (new version of the zgt; oldVersion) Use of class in activity class, declare variables. In the onCreate method, write the following code. mDBHelper - a new databaseHelper (it); try mDBHelper.updateDataBase Catch (IOException) - throw a new bug (ImpossibleToUpdateDatabase); catch (IOException) - throw a new bug (ImpossibleToUpdateDatabase); - mDB and mDBHelper.getWriterDatabase catch (S'Exception) - Database file in res/raw If you add a database file to the res/raw folder, use the following class modification. package org.harrix.sqlitedatabase; import android.content.Context; import android.database.SQLException; import android.s.database.sqlite; import android.database.sqlite.SQLiteOpenHelper; Java.io.File imports Java.io.FileOutputStream imports; Java.io.IOException imports; Java.io.InputStream imports Java.io.OutputStream imports DatabaseHelper expands S'LiteOpenHelper - a private static final int DB_VERSION = 1; private base mDataBase; mContext's private final context private boolean mNeedUpdate - false; Public databaseHelper (Context Context) - super (context, DB_NAME, null, DB_VERSION); if (android.os.Build.VERSION.SDK_INT >= 17) DB_PATH - context.getApplicationInfo().dataDir /databases/; more DB_PATH - /data/data/ - context.getPackageName() /databases/; this.mContext - context;

copyDataBase (); this.getReadableDatabase (); - Public invalid updateDataBase () throws IOException if (mNeedUpdate) - File dbFile - new file (DB_PATH and DB_NAME); if (dbFile.exists ()) dbFile.delete (); copyDataBase (); mNeedUpdate - false; - private Galilee checkDataBase () - File dbFile - new file (DB_PATH - DB_NAME); dbFile.exist - private void copyDataBase () - if (!checkDataBase ()) - this.getReadableDatabase (); this.close (); Try copyDBFile (DB_NAME - Catch (IOException mIOException) - Drop a new bug (ErrorCopyingDataBase); InputStream mInput - mContext.getResources () .openRawResource (R.raw.info); OutputStream mOutput - the new FileOutputStream (DB_PATH and DB_NAME); byte [] mBuffer - new byte [1024]; int mLength; While ((mLength and mInput.read (mBuffer)) zgt; 0) mOutput.write (mBuffer, 0, mLength); mOutput.flush (); mOutput.close (); mInput.close (); - public boolean openDataBase () throws SQLException - mDataBase - S'LiteDatabase.openDatabase (DB_PATH - DB_NAME, null, SQLiteDatabase.CREATE_IF_NECESSARY); return mDataBase ! @Override public synchronized void is close - if (mDataBase !) null) mDataBase.close (); super.close (); - @Override public emptiness onCreate (S'LiteDatabase db) - @Override public void onUpgrade (S'LiteDatabase db, int oldVersion, int newVersion) package org.harrx.sqliteexample; import android.content.Context; import android.database.sqlite.SQLiteDatabase; import android.database.sqlite.SQLiteOpenHelper; import android.database.sqlite.SQLiteOpenHelper; import java.io.IOException; import java.io.InputStream; public class databaseHelper extends SQLiteOpenHelper - private static String DB_NAME and; - Private static final int DB_VERSION No 1; - private base mDataBase; - mContext's private final context - private boolean mNeedUpdate - false; - Public databaseHelper (context context) - super (context, DB_NAME, null, DB_VERSION); - if (android.os.Build.VERSION.SDK_INT zgt; No. 17) DB_PATH context.getApplicationInfo ().dataDir/databases/; - DB_PATH /data/data/ - context.getPackageName () - /databases/; - this.getReadableDatabase (); - public invalid updateDataBase () throws IOException - File dbFile - new file (DB_PATH and DB_NAME); - private Galilee checkDataBase () - File dbFile - new file (DB_PATH DB_NAME); - private void copyDataBase () - this.getReadableDatabase (); - Catch (IOException mIOException) - throw a new bug (ErrorCopyingDataBase); - private void copyDBFile () throws IOException /InputStream mInput - mContext.getAssets () .open (DB_NAME); - InputStream mInput - mContext.getResources () .openRawResource (R.raw.info); - OutputStream mOutput - the new FileOutputStream (DB_PATH and DB_NAME); - byte [] mBuffer - new byte [1024]; - While ((mLength and mInput.read (mBuffer)) zgt; 0) mOutput.write (mBuffer, 0, mLength); - public boolean openDataBase () throws SQLException - mDataBase - S'LiteDatabase.openDatabase (DB_PATH DB_NAME, null, SQLiteDatabase.CREATE_IF_NECESSARY); - return mDataBase ! - public synchronized emptiness close () - public void onCreate (S'LiteDatabase db) - public void onUpgrade (S'LiteDatabase db, int oldVersion, int newVersion) - if (newVersion zgt; oldVersion) oldVersion) oldVersion)

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