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Android library to get a nice and simple screen splash in your Android app. Installed so far, the library is only available on JitPack. Please add this code to the build.gradle file at project level: allprojects and repositories... maven url '' - To download the library to your project, use this code in the build.gradle file in the app module: implementation of 'com.github.ChilliBits:splash-screen:1.1.5' Use To use the spray screen, insert this code to the beginning of the onCreate start-up method of your application. To improve performance, we recommend doing this before the setContentView set. SplashScreenBuilder.getInstance(it's).setVideo(R.raw.splash_animation).setVideoDark(R.raw.splash_animation_dark).setImage(R.drawable.app_icon).show() Tip: if you want to have a custom transition activity, you can call overridePendingTransition(R.anim.customEnterAnim, R.anim.). If you want to get a result from the splash screen, you can override onActivityResult as follows: Kotlin to override pleasure onActivityResult (requestCode: Int, resultCode: Int, data: Intent?) - super.onActivityResult(requestCode, resultCode, data) if (requestCode == SplashScreenBuilder.SPLASH_SCREEN_FINISHED) - if (resultCode == Activity.RESULT_CANCELED Code - Activity.RESULT_OK) // Splash Screen If you want to look at the implemented example in Kotlin, look at the MainActivity.kt file. Java @Override protected void onActivityResult (requestCode, resultCode, Intent Data) - if (requestCode == SplashScreenBuilder.SPLASH_SCREEN_FINISHED) - if (resultCode == RESULT_OK) //SplashScreen finished without manual cancellation if (resultCode == RESULT_CANCELED) - //SplashScreen ended through manual cancellation. You can customize the look of SplashScreen using the following arguments when creating an activity with SplashScreenBuilder: Builder's Feature Description Method setVideo (int res_id) Sets up an animated SplashScreen video. You have to pass this argument, otherwise the app will get an error. setVideoDark (int res_id) Set a Splash Screen animated video for a dark theme. setImage (res_id) installs a SplashScreen image that appears at the end of the animation. You have to pass this argument, otherwise the app will get an error. setTextFadeInDuration (int millis) You can name this method to set the duration disappear in the animation title and subtitle. setTitle (String title) This method replaces the name of your app, which is called SplashScreen by default, by the user line. setTitle (String) Этот метод заменяет субтитры по умолчанию пользовательской строкой. skipImage (boolean пропустить) Это открывает возможность пропустить изображение после видео. skipVideo (boolean skip) Это открывает возможность пропустить видео и отобразить изображение непосредственно Спасибо за использование библиотеки SplashScreen! © ChilliBits 2018-2020 (разработан и разработан Марком Оберером) Chocooyo Labs Android Библиотека для Splash Screen Вы можете скачать из maven центральной. зависимостей и компиляции 'com.chocooyo.labs:splash:0.0.2' - Добавить к AndroidManifest.xml. Добавьте к styles.xml Добавьте к strings.xml com.package.MainActivity Значение на chocooyo_labs_splash_class_name это имя класса, чтобы открыть после закрытия SplashActivity. <activity android:name=com.chocooyo.labs.splash.SplashActivity android:configchanges=keyboardHidden|orientation android:theme=@style/AppTheme.NoActionBar.Fullscreen> <intent-filter> <action android:name=android.intent.action.MAIN> <category android:name=android.intent.category.LAUNCHER> </category> </intent-filter> </activity> <style name=AppTheme.NoActionBar> <item name=windowNoTitle>true</item> <item name=windowActionBar>false</item> </style> <style name=AppTheme.NoActionBar.Fullscreen> <item name=windowNoTitle>true</item> <item name=windowActionBar>false</item> <item name=android:windowFullscreen>true</item> <item name=android:windowContentOverlay>@null</item> </style> <string name=chocooyo_labs_splash_class_name> </string> Страница 2 Chocooyo Labs Android Библиотека для Splash Screen Вы можете скачать из maven центральной. зависимостей и компиляции 'com.chocooyo.labs:splash:0.0.2' - Добавить к AndroidManifest.xml. Добавьте к styles.xml Добавьте к strings.xml com.package.MainActivity Значение на chocooyo_labs_splash_class_name это имя класса, чтобы открыть после закрытия SplashActivity. <activity android:name=com.chocooyo.labs.splash.SplashActivity android:configchanges=keyboardHidden|orientation android:theme=@style/AppTheme.NoActionBar.Fullscreen> <intent-filter> <action android:name=android.intent.action.MAIN> <action> <category android:name=android.intent.category.LAUNCHER> </category> </intent-filter> </activity> <style name=AppTheme.NoActionBar> <item name=windowNoTitle>true</item> <item name=windowActionBar>false</item> </style> <style name=AppTheme.NoActionBar.Fullscreen> <item name=windowNoTitle>true</item> <item name=windowActionBar>false</item> <item name=android:windowFullscreen>true</item> <item name=android:windowContentOverlay>@null</item> </style> <string A simple light and easy-to-use library of sprays for android. This library has already implemented splash timers combined with background task logic for you. All that's left for you to do is customize it to fit your needs. Install Add the following dependency to your level of the dependency app and compilation 'com.hadadroid:android-splash:1.0.1' Use in your your your core business method, before calling setContentView, calling the static SplashBuilder feature .with (this, savedInstanceState) .show (); That's it! The spray screen will appear during the app's launch. Set up Splash Screen Here are a few techniques that can help you set up a screen splash: setSplashTask - add code that will work while the screen splash is displayed. setContentView - install a layout resource instead of using a pre-determined splash screen. setMinimumTimeout - determine the minimum display time for the screen splash. setMaximumTimeout - determine the maximum display time for the splash screen. Please note that this option is only relevant when You Set up SplashTask, overridePendingTransition - Install a clear transition animation to perform after SplashActivity is complete. The MainActivity public class example expands activity - private SplashTask - new SplashTask () - @Override public invalid launch (final listener onCompleteListener) / Write here your code, which will be performed () while the screen splash is displayed. Don't forget to call listener.onComplete () when your task ends. listener.onComplete (); No. @Override protected void onCreate (Bundle savedInstanceState) - super.onCreate (savedInstanceState) - Show splash screen SplashBuilder .with (setSplashTask (splashTask) .setLayoutId (R.layout.activity_splash) .setMinimumTimeout (4000) / 4 seconds .setMaximumTimeout (7000) / 7 seconds .overridePendingTransition (R.anim.fadein, R.anim.fadein) setContentView (R.layout.activity_main); The Apache 2.0 Page 2 License is a simple, easy and easy-to-use library for Android. This library has already implemented splash timers combined with background task logic for you. All that's left for you to do is customize it to fit your needs. Install Add the following dependency to your dependency level application - compilation 'com.hadadroid:android-splash:1.0.1' Use in your onCreate method of your core activity before calling setContentView (), calling the static feature SplashBuilder.with (this, savedInstanceState) .show (); That's it! The spray screen will appear during the app's launch. Set up Splash Screen Here are a few techniques that can help you set up a screen splash: setSplashTask - add code that will work while the screen splash is displayed. setContentView - install a layout resource instead of using a pre-determined splash screen. setMinimumTimeout - determine the minimum display time for the screen splash. setMaximumTimeout - determine the maximum display time for the splash screen. Please note that this option splashTask only, overridePendingTransition - Install a clear transition animation to perform after SplashActivity is complete. Example of public class MainActivity expands activity - private SplashTask - new SplashTask -- @Override public space gap onCompleteListener listener) / Write here your code to be executed () while the screen splash is displayed. Don't forget to call listener.onComplete () when your task ends. listener.onComplete (); @Override protected void onCreate (Bundle savedInstanceState) - super.onCreate (savedInstanceState); Show splash screen SplashBuilder .with (this, savedInstanceState) .setSplashTask (splashTask) .setLayoutId (R.layout.activity_splash) .setMinimumTimeout (4000) / 4 seconds .setMaximumTimeout (7000) / 7 seconds .overridePendingTransition (R.anim.fadein, R.anim. setContentView (R.layout.activity_main); Apache License 2.0 2.0

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