Furreal friends butterscotch pony instruction manual

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FurReal Friends is a popular line of soft and pleasant, electronic animals that move and sound like the real thing. One interactive FurReal friend Butterscotch; Adorable pony that responds to your attention and care 2. This pony is more than 3 feet tall and will respond to your interaction by blinking your eyes, moving your head and wiggle your ears. She can even smell her tail, sniff her hand and whine. Butterscotch is designed for children aged 4 years and up and has a weight limit of 80 pounds. It even comes with her certificate of adoption, brush, halter and carrot, Install the battery to flip the pony and open the Velcro tabs on the belly. Use a screwdriver with Phillips' head to loosen the screw on the battery compartment. Slide the compartment back and then remove it from the pony. Insert a 6 D battery to match the pony and slide it into a forward position, then tighten the screw. Slide the Power switch into on position, then secure the tab Velcro. Riding, feeding and playing with Butterscotch Sit on the pony and watch as it reacts to you. Butterscotch will move his head up and down, then blink his eyes, yank his ears and banish the soft snorting sound. Wait until Butterscotch stops moving before you start Riding mode. Then use your hand and gently press its backs. It will make the walking sound and become animated; moving his eyes, ears and head. Tap her rear again to continue to ride on her. Place the tip of the carrot in the pony's mouth if you lose carrots, or just want it to variety. Feed her more than six times in a row, and she will give up snacks. Butterscotch will turn her head and shake it, letting you know that it is full. Play with Butterscotch and watch as it interacts with you. Pet her on the neck and shoulder and she will turn her head towards you and move it from side to side. Pet her rear and she will move her head, yank her ears and nagging. Pat muzzles and Butterscotch will raise his head and sniff. Keep pating and playing with your pony with her special brush for care. Make a loud noise, or say her name and Butterscotch will yank her ear and turn her head to the sound. Turn off the lights and watch your pony get sleepy and take a nap. Turn the light back on and it will wake up; raising his head and opening his eyes, tugging your ears and whinnying. If you do not show her attention, she will rest her eyes or sleep. Use a soft brush to remove any loose dirt. Use a lightly moist, clean washcloth and rub pony to remove any stains. Avoid throwing, kicking or pushing a pony. This pony uses a battery charge when the switch is in on position. Slide the Power switch to off when you won't be playing with a pony for a long period of time. This will help save the battery. Don't put your fingers in her mouth. Don't give her real food. Do not use detergent or stain remover on a pony. Remove the batteries if the pony gets wet. Allow them to dry completely before replacing. Download... 1. The collected halter looks like this. 1a. Fasten this part of the halter. 2. Turn the halter over with 3. Place the halter over the buckle under it, the face of the pony, as shown, FCC STATEMENT This device complies with Part 15 of the FCC Rules. The operation depends on the following two conditions: (1) This device cannot cause any disturbance, and (2) this device must accept any interference received, including interference that may cause unwanted interference. This equipment has been tested and found to comply with restrictions for a Class B digital device, in accordance with Part 15 of the FCC Rules. These restrictions are designed to provide reasonable protection against harmful interference in a residential facility. This equipment generates, uses and can emit radiofrequency energy and, if not installed and used in accordance with instructions, can cause harmful interference with radio communications. However, there is no guarantee that interference with radio or television reception, which can be identified by turning off and turning on the equipment, the user is advised to try to correct the interference with one or more of the following measures: Reorientation or moving the receiver. Consult a dealer or an experienced radio/television professional for help. © 2006 hasbro. All rights are reserved. TM ® designate U.S. trademarks. Questions? U.S. Pat No. 6811461 and patents pending call 1-800-327-8264 76471 PN 6686530000 4.Buckle behind the ears of the pony (using the second or third hole). FurRealfriends.com ® ® Thanks for buying this ® FURREAL FRIENDS! Be sure to read and follow the instructions carefully so that you and your pony can have a lot of fun together! Remember, BUTTERSCOTCH® like a real pony in many ways. The more you take care of her and love her, the happier she will be! The pony comes with carrots, a brush, a halter and a special certificate for adoption. Only for internal use, x6 ALKALINE 1.5V D. or LR20 SIZE BATTERIES NOT INCLUDED REQUIRED MAXIMUM WEIGHT 80lbs/36kg required for battery insertion. Phillips / cross head screwdriver (not included) AGES 4 76471 CAUTION: Small parts needed to be assembled within children's reach. AN ADULT BUILD IS REQUIRED. Tool needed: Phillips / cross head screwdriver included). Head STEP 1A Turning HEAD Mechanism BODY Body Fasten screw Pull head plush. Tie to the left side of the head on the body. STEP 1A turn head - THE same mechanism. IMPORTANT - This step helps ensure that the head and neck of your pony have adequate support. Fix 2 screws on top of the head turning mechanism. See the build demonstration online at www. furrealfriends.com! For questions about the build, call Hasbro Consumer Affairs at 1-800-327-8264. The STEP 3 front side of the face connector to the front of the pony. Snap in an electric clip connector from head to body. Make sure to clip the side of the face connector to the front of the pony. 1 STEP 4 A. Zip head and B. Snap lightning pull body plush in clip at the end together. Lightning, NOTE to undo the zipper clip to release. RIDING YOUR PONY GROOMING YOUR PONY Your pony can tell when you are sitting on it to have a trip! When you sit on the pony, it will move your head up and down, blink your eyes and yank your ears, making soft sounds. Wait until your pony to stop moving before you take it into riding mode. It will make walking sounds, as well as move eyes, ears and head. In a few seconds, she'll stop. Just tap her rear to get her going again! NOTE TAP HIND'UQUARTERS: If you have any concerns or guestions about this toy, please don't return it to the store. Instead, call Hasbro Consumer Affairs at 1-800-327-8264 for expert advice and answers. Clean the pony with her special brush for care to keep her coat healthy. To clean the pony, gently brush it with a cloth or a soft brush to loosen any dirt. Then use a slightly damp cloth to remove stains. To prevent staining, immediately wipe off the dirt. Don't rinse; Use only a slightly damp cloth to remove stains. To prevent staining, immediately wipe off the dirt. Don't rinse; Use only a slightly damp cloth to remove stains. To prevent staining, immediately wipe off the dirt. Don't rinse; Use only a slightly damp cloth to remove stains. To prevent staining, immediately wipe off the dirt. batteries. Avoid spilling food or drinks on ponies. Do not throw or kick ponies or push sharp objects through the speaker holes. Do not leave the pony under direct sunlight; high temperatures will destroy the mechanism. 6 - 2 Hidden Pages Transcript AGES 4 FCC STATEMENT This device complies with Part 15 of the FCC Rules. The operation depends on the following two conditions: (1) This device cannot cause any disturbance, and (2) this device must accept any interference received, including interference that may cause unwanted interference. NOTE: This equipment has been tested and recognized in the with restrictions for a Class B digital device, in accordance with Part 15 of the FCC Rules. These restrictions are designed to provide reasonable protection against harmful interference in a residential facility. This equipment generates, uses and can emit radio frequencies of radio frequencies and, if not installed and used in accordance with the instructions, can lead to harmful interference with radio communication. However, there is no guarantee that interference will not occur in a specific installation. If this equipment does cause harmful interference with radio or television reception, which can be identified by turning off and turning on the equipment, the user is advised to try to correct the interference in one or more of the following measures: to reorient or move the receiving antenna. Increase the separation between the equipment and the receiver. Consult a dealer or an experienced radio/television professional for help. WARNING: Changes or changes in this unit that are not explicitly approved by the compliance party may revoke the user's authority to operate the equipment. The colors of the pony can vary. Questions? Call 1-800-844-3733 Product and colors can vary. ® and/or TMK and © 2012 Hasbro. All rights are reserved. TM ® designate U.S. trademarks. U.S. Pat No. ® 6811461, 6811461, 7641535 and 7695341. 52194 PN 7262440000 12k0209-4 521940000 FRF pony Baby Cap Sensor indd 2-3 2/13/12 10:12 AM About your pony x41.5V CLKALINE BATTERIES REQUIRED DEMO BATTERIES INCLUDED NOTE: Before playing with a pony, Replace the demo batteries with fresh 4 x 1.5V C size alkaline batteries. Your BABY BUTTERSCOTCH pony has 9 sensors that respond to touch and sound: 1. forehead (touch) 2. nose (touch) 3. mouth (press) 4. left cheek (touch) 5. right cheek (touch) 6. microphone (sound) 7. back (click) 8. left side of the body (touch) 9. Right side of the body (touch) 9. Right side of the body (touch) 9. Right side of the body (touch) 1. forehead (touch) 1. forehead (touch) 1. forehead (touch) 1. forehead (touch) 2. mose (touch) 3. mouth (press) 4. left cheek (touch) 5. right cheek (touch) 6. microphone (sound) 7. back (click) 8. left cheek (touch) 6. microphone (sound) 7. back (click) 8. left cheek (touch) 8. microphone (sound) 7. back (click) 8. left cheek (touch) 8. microphone (sound) 7. back (click) 8. left cheek (touch) 8. microphone (sound) 7. back (click) 8. left cheek (touch) 8. microphone (sound) 7. back (click) 8. left cheek (touch) 8. microphone (sound) 7. back (click) 8. left cheek (touch) 8. microphone (sound) 7. back (click) 8. left cheek (touch) 8. microphone (sound) 8. microp 6 8 9 (Opposite Side) NOTE: Don't ride or sit on a pony. 1 12k0209-4 521940000 FRF pony Baby Cap Sensor.indd 4-5 2 2/13/12 10:12 AM Sleep Mode Playing with a pony to activate your BABY BUTTERSCOTCH pony, slide on/off/TRY ME to switch to on position and press the button on your back. She will wake up and be ready to play with you! ON OFF TRY ME A. When you pat your BABY BUTTERSCOTCH pony on her face, she will move her head towards your trot! She loves it when you pet her, and can make cute pony sounds to say hello! B.When you cuddle with a pony, it will nuzzle your head right into you. Cuddling is her favorite thing! C.Just touch her noses with a pony or stroke her nose. She D will give you a sniff or maybe move your head to give you a sweet pony kiss! So cute! D. When you pat your pony on the left or right side, it will move your head in that direction. F. When you talk to your pony, it will whine, Talk to you! (If there's a lot of background noise, your pony can't answer.) G.If your BABY BUTTERSCOTCH pony is left alone for a while, it will move your head and nagging to get your attention! She's She Do this a few times then go to sleep if you don't pat or talk to her. 3 12k0209-4 521940000 FRF pony Baby Cap Sensor indd 6-7 After resting for a few minutes, your pony will go into energy-saving mode. In this mode she will sleep with her eyes open. If you want to play with your BABY BUTTERSCOTCH pony again, just tap her back to wake her up! NOTE: When your pony is not in use, slide the ON/OFF/TRY ME switch to off to save battery life. Care your pony with her special brush for care to keep her coat and mana healthy and soft. To clean the pony, gently brush it with a cloth or a soft brush to loosen any dirt. Then use a slightly damp cloth to remove stains. To prevent staining, immediately wipe off the dirt. Don't get wet; Use only a slightly damp cloth to remove stains. Do not use detergents or spots. If the pony gets wet, remove the batteries and let it dry; Once the pony is completely dry, replace the batteries. Don't throw or kick a pony. Do not leave the pony under direct sunlight or near the heat source; high temperatures will destroy the mechanism. 4 2/13/12 10:12 AM Feeding ponies to replace the battery When you give the pony her carrots, she will move her mouth to chew and make crunching sounds. Phillips/cross head screwdrivers (not included) needed to replace batteries. 1. Find the battery compartment on your pony's belly. 2. Loosen the screw on the batteries with fresh 4 x 1.5V C. 5. Replace the door and tighten the screw. NOTE: When it's not in use, slide the ON/OFF/TRY ME switch into OFF to save battery life. NOTE: Never give real food to your pony. Posing your pony, Posing your BABY BUTTERSCOTCH pony is easy! Just move her front legs forward to allow her to lie down. NOTE: Do not move the front or hind legs of the pony. backwards. Troubleshooting 5 - If your BABY BUTTERSCOTCH pony is on but does not respond to your touch or sound, it may take nap. Just push her back to wake her up. If your baby pony BUTTERSCOTCH doesn't whine or rue when you talk to her, try talking louder in your voice. You may also have to press a button on your back once to encourage her to speak. - If your BABY BUTTERSCOTCH pony is still not functioning properly, restart it by moving on/off/TRY ME to switch to the ON position and press the button on the back. If it doesn't move or make sounds after that, it may be time to change the battery. 12k0209-4 521940000 FRF pony Baby Cap Sensor.indd 8-9 8-9 BATTERY INFORMATION WARNING: 1. TO AVOID BATTERY LEAKAGE a.Always follow the instructions carefully. Use only these batteries and be sure to insert them correctly, comparing polarity markings. b.Do mix old batteries and new batteries or standard (carbon-zinc) batteries with alkaline batteries. C. Remove exhausted or dead batteries from the product. D. Remove the batteries if the product does not play for a long time. E. Don't close power terminals. f. RECHARGEABLE BATTERIES: Don't mix them with any other types of batteries. Always remove from the product before recharging. Recharging batteries under adult supervision. DON'T UNDER-RESING OTHER TYPES OF BATTERIES. 2. If this product causes or suffers from local electrical interference, remove it from other electrical equipment. Reset (turn back and forth or removal and 6 re-insert batteries) if necessary. 2/13/12 10:12 AM furreal friends baby butterscotch pony instruction manual

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