Warmane icecrown alliance leveling guide

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July 13, 2017 As the alignment process has accelerated, are there any preferred ways to align like skipping quests and the like? I have for the most part used the ziegra manual to align, but this seems out of place now. Any help would be appreciated on July 13, 2017 Here's for the horde, and that's for the alliance. July 13, 2017 I must have been blind because I did the search, just must not have looked hard enough. Cheers!!! July 13, 2017 It's more like knowing how and where to find it, hurrah buddy. May 11, 2016 Warmane Leveling Guide (1-80 Alliance) Some things: This guide is only for use on Warmane. Remission must be granted by me (Kentuckykid220) in order for it to be used elsewhere. Please don't tear or steal my work! Before you go on: SET STORMWIND HOW YOUR HEARTH SPAWN! -- LEVEL 1-10 (New Areas) Pretty straight forward. 1-10 Not ALL so the guide is absolutely unnecessary! You guys don't have to position your class, so now we have to move on. Tip: Leave the starting zone at level 5 and continue. The man will leave Northsh at level 5 and embark on and take quests in Goldshire! LEVEL 10-20 Recommended: Westfall (10-20) Side zone: Loch Modan (10-20) I prefer Westfall over any other zone because it has such an exciting storyline and I wish the zone was from 10-30! Up to the point the zone is packed with quests. I recommend a AVOIDING quest where you have to collect food from different creatures (No, don't goretusk liver pie) because it's USELESS! Tip: At level 15 you will unlock the dungeon watch exp fill your bar! HOT GOLD TIP: Aquair Mining. This is a great profession and can bring a lot of money. Westfall packed with ore ... ore and cash! LEVEL 20-30 Recommended: Duskwood because it's right next door to Westfall. Again its great for mining. I find the zone kinda boring, but hey. Atleast it is packed with luscious quests. TIP: FROM LVL 30 YOU WILL ENCOUNTER A HORDE IN YOUR ZONES! BE PREPARED. LEVEL 30-35/40 Recommended: Stranglethorn Vale (STV) (30-45) Side zone: Arati Highlands (30-40) Now STV is a large lush forest marine side zone run by goblins. The quests are really great, but UNFORTUNATELY this zone is a strong area of PVP. Your chance is to chop the horde. LEVELING from 30-35 shouldn't be a big problem because it's not In the jungle. However, a 35-45 alignment will take place around the higher end of the STV closer to the horde. I always go from 30-40...sometimes I meet a horde and are lucky. I Am I that's because from here in all zones will be PVP, PVP! Grab all the quests. Try to avoid some of the boss quests. Stay as close to the hordes of camps as possible and try to bring Level 80 along with you. LEVEL 40-50 Recommended: Tanaris (40-50) Side zone: Nothing beats Tanaris. Just like Westfall it's also one of my favorite zones. Why? The quests are fun and bring in a lot of exp. REMEMBER TO FORM A GROUP AND USE DUNGEON FINDER! This area has a juicy sexy dungeon with sexy exp and great prey! NOTE: The zone is located in Kalimdor. USE your flightpaths from Rushe to get there. WARNING: Don't be very foreign to PVP. The horde is resting here. But don't worry. Most of the time some of the Level 80 alliances are farming hordes. atleast on my server (Deadly). LEVEL 50-55 Recommended zone: Uncoro Crater (50-55) Side zone: Silitus (55-58) His right in front of Tanaris. You can find hordes here, but not so many as STV or TAN. The quests here work thin around level 55, unfortunately, so I recommend choosing each quest. This area is quite boring... a lot of grinding, which is tiring. Good luck. TIP: Use your dungeon and form a group by hand during tough times! LEVEL 55-58 Recommended: Silithus (55-58) Side zone: Ungoro (55-58) Not -----LEVEL 58...GRATS!--------- LEVEL 58-62; Hellfire (58-62) Hearth to Stormwind and repair all equipment, DO NOT buy recommended as the UGC quest line runs thin at 55 Silithus should not take long. This is your last zone before moving into the TBC zones. The number of hordes here is minimal. A few guests should take you to 58! ------anything new because a lot of guest rewards in Hellfire are really good. Head to the Magic District and head up the big tower and enter the population of the Horde: Minimal! Go to The Honor Hold and take all the guests. Save cash because at 60 it's a REQUIREMENT that you buy Flight and Flying Mountain from a trainer! TIP: I've heard the dungeons pretty well at this time of year... Oh, shut up. You know what I'm talking about! --------- LEVEL 62-64 Area: Terokkar Forest (level 62-64) Basic exercises. Collect all the juicy quests. You will do in no time. You don't need a lot of information, as it's the same -- LEVEL 64-68 Zone: Nagrand (64-68) Main drill. Collect all the juicy quests. You will do in no time. You don't need a lot of information, as it's the same exercise. Don't forget to take THE RING OF BLOOD's easy quest Levels! Tip: Complete all quests outside the city. -NORTHREND-LEVEL NORTHEND LEVEL AREA-GETTING THERE: Head to Stormwind Docks, take the far boat east. You'll be at Valiance Keep. Review: Northrend is one of my (I, Kentuckyid220) favorites. Such a great area with graphics, peaceful music and wonderful design! That's the end of it. LIST AREA: Fjord Howe (68 No 72) Boreas Tundra (68 No 72) Dragonblight (71 No 74) Grizzly Hills (73 No 75) Sul'Drak (74 No 77) Sholazar Pool (76) Sholazar Pool (76) Sholazar Pool (76) Sholazar Pool (76) Sholazar Pool (77 x 80) Hrotgar Landing (77 x 80) Wintergrasp (Outdoor PvP, 75) to participate, 78 for weekly quests) MAP: now yours will be in Valliance Keep. If you look at the map of the world, you will see yours in the Borean tundra. Now look at the map I tied you up and follow it. Using a list of zones provided levels of 68-80 basically do it yourself. I'm a mock zone (okay) from where to go and some notes. Don't worry too much about the horde. 1) Borean tundra (68 No 72) It's a quest-tundular! 2) Dragonblight (71 No 73) REALLY AWFUL NOS! ESCAPE AS SOON AS POSSIBLE! 3) Grizzly Hills (73 x 75) Beauty Packed with quests and WoW! 4) Sul'Drak (75 and 77) Kinda as Duskwood over and over again. 5) Storm Peaks (77 No 80) Now you really don't need much guidance for Northrend as Blizzard has made it so easy already. I hope you liked my guide. Now I suggest reading the Gear Guide. This is only my first guide. Thank you. Remember! IT'S ALWAYS FASTER WITH TWO PLAYERS! BY: KENTUCKYKID220 IGN: Warchasm SERVER: DEATHWING ----- Going to bed, I'll bug fix it tomorrow. Please seed torrent as well. May 14, 2016 I don't think this guide will be effective for x1 servers such as Lordaeron, maybe its great for increasing xp server rates. I can't imagine that many levels of most of the zones you listed. In addition, the Draenei starting zones are better than any other for the alliance. Azure Island and Bloody Island. You can see that these guests were made for TBC while other starting zones were made for yanilla, the difference is huge. May 21, 2016 Also part of the dungeon of this guide is very misleading, it is not that the finder is a buggy. They just disabled it on the servers. Other than that, it's a good guide. :) May 23, 2016 Thx for human guide, your guide is super shallow. For example Featured: Stranglethorn Vale (STV) (30-45) Side zone: Arathi Highlands (30-40) There are only a few guests available in STV in the early 30s, and it's almost impossible to solo them, all other quests are red, the same applies to Arathi and Alterac, struggling with lvL 31, because all this without help above lvl, and I did all the Hillsbrad quests. ves (dot) lv Now I don't know where to go or what to do next. May 26, 2016 Here's a guide that can give you some ideas on where to go: May 26, 2016 Good guide really, thx for it!:) June 6, 2016 you plucked content from someone else and you ask others not to rip it off you, roflmao June 22, 2016 It's not a good guide, it just tells you to go to the zone and leaves you there. You don't even have to go to Strangelthorn until close to level 35. October 24, 2016 It's not a very good guidebook, it just tells you to go to the zone and leaves you there. You don't even have to go to Strangelthorn until close to level 35. until close to level 35. This guy's right here. And what would you like excatly? a guide to each damn quest? Use your brain ... It's freaking easily level even without guidance. Grow a few balls! November 20, 2016 there are real guides here: For x7, do whatever you want, its super fast, at 58 to go inland, at 68 at Northrend. DO NOT go to stranglethorn, tanaris or ungoro, nagrand cause all ganking in these zones, this makes the alignment last twice as much as a similar zone would take. For x1, Google zygors 3.3.5a, download and install - follow the instructions and enjoy. November 21, 2016 December 25, 2016 If you align the main dungeon gutters and play healer specs from the beginning I wouldn't recommend you go there until Ivl 40. February 1, 2017 will add only 2 words and 1 number. Argent Tournament

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