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Update: After some great feedback in the comments, I updated this article with some more surprising examples of tangible design: Textra, Fabulous: Motivate Me, and Material Design Lite. I also added a few animated GIFs to showcase some of these shiny designs in action. When the material design first debuted in 2014, it changed the way our Android devices looked and behaved, and in most cases this change was for the better. It's a design language that comes from Google itself, which highlights the minimalist layout, stunning animations, high contrasting colors and a sense of physical interaction all with great effect. When done well, the design material is clear, clean, intuitive and can look fantastic. What's more, it lends a sense of cohesion to the Android experience, which makes everyone feel that much more seamless. In this countdown, we'll look at 10 great examples of tangible design done correctly. Whether you are a developer looking for a bit of inspiration for your own UIs, or you just want to fill your phone with stunning apps that work well, you should find something to admire here. MatrandMatrand may just be a random number generator, but it's the type that a real mathematician will probably appreciate (as in, it's rightly random) and he sports a great look and feel that elevates him above similar sentences. Most of us don't have a massive need to create random numbers, but anyone can appreciate how this app looks. It's a simple, minimalist-looking app with lots of empty space and a clear green-and-white color palette. The die icon is very appropriate and manages to convey what the application is about. Clicking on the said icon to create numbers intentionally causes the motion rolling to die. Another nice touch is the monospace dialog box, which gives the experience a retro computer vibe that will make old-school coders feel at home. Phonograph Music PlayerPhonograph Music Player is actually an app that was recommended by a C.P. reader in the comments section of the previous article. As the name suggests, it's a music player in the same vein as Google Music, but actually takes a minimal look a little further. The phonograph ticks all the material design boxes with a flat looking icon, an interface that moves around the user (rather than the other way around) and a clean, fast, interface. Since it's a music player, Phonograph looks best if you have a lot of tracks stored on your device with big, attractive album covers. Also cool is the ability to choose your own core and secondary color for the palate. Not a fan of green? No problem! Google Calendar When examples of tangible design, it makes sense to look at applications from Google itself. After all, it was Google that introduced the concept and so it follows that they should know their way around it. And perhaps their best example of material material This is the Calendar App that shows everything we have come to love about the new look. First, the Google app will finally get along with the usual skeuomorphic design most calendar apps use that mimic a physical planner's layout. We are no longer limited to having to meet our schedule on paper, so why show only the records from the previous month when we are on the 28th day? Instead, Google's calendar gives you a vertical layout and places the current day at the top of the page. So you only see the coming days and events. The days when nothing happens condense, and it further simplifies the experience to show you just what is really useful. The Google app will finally get away with the usual skeuomorphic design most calendar apps use that mimic the layout of a physical planner. This one interface change simultaneously allows the user to stay at the center of the interface, so that the user interface moves around them. Throw in some parallax scrolling and you have a really great looking app that combines. Google is another example of how Google has nailed its own design principles. Both the app and the website look great with a scroll interface that puts large images in front and center. The red-and-white color palette throughout, monochrome icons, great animations and scrolling navigation round up the experience (and the circular profile photos look great). The members and collections of the glass look particularly good too, as scrolling the grid images. Google may still lag behind other social networks in terms of users, but at least it has an edge over Facebook's department looks! Bing BongBing Bong is one of several games from Nickervision Studios that takes very clear signals from Google's tangible design. Other games from the developer's catalog include Side Swipe and Pivot (which make me think of Transformers and Ross from friends respectively), and each one relies on a similar look using flat geometric shapes against a backdrop of high contrast. Simple mechanics echo simple designs too with all three playback time with just one hand. BingBong should be the most exciting of the three though. It's a pretty unique use for this kind of design that just goes to show that all kinds of applications can benefit from Google's design mandate. It also goes to show that not every indie app should be pixel art. Choosing a material design look is just as effective as a way to stand out with a stylish look that doesn't require an AAA budget to produce. You can even make the argument that Thomas was the one who has a similar aesthetic... it's not an app, it's a site that's loaded in your browser. It's also not really a web page, but rather an interactive experience showcasing the principles of design material design. It's kind of like a weird UI museum, and it's this Looks amazing. Better yet, it also has a fully responsive layout, which is one of the best implementations I've seen. Definitely worth a look. Headspaceit is only fitting that the meditation app should have a very minimal design, which is probably why Headspace has perhaps the easiest icon of any app on the Play Store; lonely orange dot on a white background. From there, the app continues its shades of orange and gray-white, and you can scroll through the sessions from the bottom up. The block-colored cartoons that adorn the app also promote the material design feel. EvernoteEvernote is often praised for its take on material design and for good reason. The app has a strong and consistent color scheme throughout and is as well designed as it is functional. Icons clearly and effectively indicate whether it is a text note, a handwritten note or a photo you will be taking. The elephant icon is simple and elegant, while the website, iOS and Windows 10 apps are also just as thoughtfully designed and laid out. Microsoft HealthMicrosoft has its own Metro user interface design guide for Windows, but has been very good at playing ball on Android, sticking to the material look. And Microsoft Health is actually one of the best examples on the Play Store. The app is designed to work with the Band fitness tracker and shows all the stats in a simple vertical layout along with plane white icons (against Microsoft-blue). Click on one of these headlines and the panel will open to reveal your stats. The user interface is great for allowing you to get a review at first sight, being able to go deeper if necessary, which is a hallmark of a good app design. Nova Launcher Not enough to be diving in and out of all these smart-looking materials design applications? Sick of your galaxy's sensory interface? Nova Launcher gives your home screen look much more consistent with Android stock, and also happens to be very customizable, very stable and lightning fast. It introduces some great animations too. In fact, Nova may actually have a better implementation of material design than Google's own Google Now Launcher, with smaller icons and more options (such as rotation that is missing from Google's offering). Beaten in his own game! To take a look even further you might as well want to try adding an icon pack for those pesky insequential icons. Urmoun is an excellent choice, as is the direct name of the Material Design Icons. And of course you want great wallpaper to go along with this - my recommendation is something from the stunning Facets app... Textra Looking Back further, and to read your very amazing suggestions in the comments section, I decided to add a few more examples to get around the list! The first is Textra. You want more tangible design, you say? Not satisfied with the use of A design launcher with a material design background to launch materials design applications? Then maybe you should try adding Textra to your list. This will replace your default SMS app with something much more eye-pleasing. Lock colors, a transparency effect that lets you see your home screen by responding to messages and color settings all add to the effect. It's almost a shame that WhatsApp is what most of us use for most of our messages these days... Fabulous: Motivate MeFabulous: Motivate Me is a beautiful app that was recommended by SaurabhKoolkarni in the comments. Not only does it adhere to the principles of tangible design in all normal ways with its clear, flat images and bold colors, but it also has some of the most eye-catching animations on Play Store. It is actually a very good app overall too with lots of features and thoughtful design choices. If you are looking for something to help you achieve your goals (it's still January after all...), then this app is as likely as any to get you there. Material Design LiteMaterial Design is not just for applications. Google also aims to push web developers to get on board and so has provided some templates and code here to help them get started. There are some great examples of attractive material design here and even better, they are all free for you to use! Final thoughtsIf you want to see more, I also recommend checking out MaterialUp which curates the best examples and lets you view them. As you can see, there is certainly no shortage of great looking apps on the Play Store thanks to the tangible design and there is a lot that a novice developer can learn from them. Honorable mentions also go to IF, Google Keep, Citymapper, Stitcher and Play Store itself. Which apps do you think have the best examples of tangible design? Design?

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