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These days, there is no shortage of online resources for learning the code itself, but there is nothing like reading a good instruction book from start to finish. JavaScript and J'y, John Duckett is perhaps the most elegant, visually appealing book from which you can learn JavaScript. This is part of a series of reviews of Lifehacker books. Not every life hack can be summarized in a blog, so we decided to review some of our favorite life-changing books for deeper dives into the most important topics of life. Even if you are the kind of person who finds technical books naturally interesting and interesting, this is a huge plot to call a typical programming book beautiful. JavaScript and J'query: Front-End Interactive Web Development, however, like its HTML and CSS companion, is truly great. This is undoubtedly due to Duckett's background as creative director of a digital agency and his partnership with award-winning designer and illustrator Emma Stone. However, while the good looks that attracted me to these books are simple, concise explanations and examples that kept me reading. (The book HTML and CSS is full of beautifully presented, useful information, but it was published in 2011 when HTML5 and CSS3 were still being developed, so some themes are outdated or missing, particularly responsive web design, an approach that most designers use today to make sure that sites are optimized for all kinds of screens. JavaScript and J'y were published in June 2014 and are still relevant.) Whoever this book forThis book is focused on is people who already know at least a bit of HTML and CSS and now want to add interactivity to their websites, make web applications, or just learn some basic programming. JavaScript is one of the best programming languages to learn in the first place, so the book can serve as a stepping stone for those considering a career or hobby in programming, particularly the front end of web development. Dear Lifehacker, with all the buzz about learning code, I decided to give it a try. Teh... MoreIf you're already an experienced programmer or can currently code in JavaScript, this book is not for you. Consider this introduction to the JavaScript 101 class. It's not a comprehensive, deep dive into everything you can do with JavaScript, but it teaches you enough to create your own scenarios, even complex ones. Although JavaScript and J'y are aimed at beginners, if you have some knowledge about JavaScript, for example, if you are currently taking codecademy coding classes, you can still benefit from the book. I am self-taught in these languages, but have also taken several official university courses in web development and computer science. I am that the book filled some gaps in my knowledge or at least helped me think about the concepts of coding in Ways. In other words, a book can also be a good retraining if you haven't really used JavaScript much or like me and don't know what you don't know about JavaScript.Finally, a book for people who want a more enjoyable way of learning a language. Its great design and layout should appeal to the target audience of the book: People interested in web design and development, people who tend to be visual learners. What You Get The Book teaches three basic things: Basic programming concepts and the terms used by JavaScript programmers to describe them (e.g., what features and how you call them)The language itself (its vocabulary and structure)How JavaScript is applied (through script examples)The first six chapters focus on programming and JavaScript basics (like HTML, CSS, and JavaScript fit together, for example, and how scripts can respond to events caused by the user on the web page). The other seven chapters explain more advanced topics, such as using J-Keri and Ajax, and how to handle errors. (J-Keri, JavaScript file, simplifies coding with fewer lines of code thanks to its special methods. Ajax is a processing model that updates parts of a web page without rebooting, just as you can delete or archive email en masse in Gmail without requiring you to reboot the page. And finding and crushing bugs is probably the most disappointing part of coding.) Each chapter contains an introduction page that will tell you what you will learn, the main explanatory pages that discuss the topics you explore in this chapter, an example of pages showing how code can be applied, and short pages that remind you of what you've learned. Charts and infographics as well as reference pages are also scattered throughout the book. Here's an example: One Trick You'll Take AwayIt is hard to single out one piece of advice from this book, as it explains programming concepts and techniques and how to use them. As a book of instructions, all information is useful. However, there is a certain type of tipping throughout the book that I appreciated in particular: The best or recommended approach to coding. Regardless of the programming language, there are usually several ways to do the same thing. Sometimes differences are only a matter of style (for example, where to place closing brackets in specific functions), but in other cases the recommended best practices can help avoid performance problems or other script problems. For example, the book notes that you shouldn't identify variables in a loop if these variables don't need to be changed, because the variable will be determined every time the cycle is running, taking away valuable resources and slowing down the script. As another example, when comparing two values, instead of equal operator I (e.g., x y) is safer to use a strict equal operator, operator, (e.g., x th), because the latter will compare both the value and the type of data of the two objects, making sure they are really equal, and avoid mistakes and other surprises. Tips like these are great basics that you might not learn if you're self-taught and just jump on the violin with the code, and they highlight the overall theme running throughout the book, which should be in every programming book as code for efficiency and avoid mistakes as much as possible. Our TakeJavaScript and J'query are unlike any other learn code book you're likely to come across (except HTML and CSS). He tries to explain, succinctly and visually, many of the programming concepts people often struggle with. He does it very well, almost fooling you with his coffee table books as a style to get you to pick it up and dive in, apart from the visual hooks, the code examples in the book are well thought out and practical, with helpful stacks, string numbers and comments to explain what the code does. In addition, each chapter is based on previous code examples to explain more complex methods and ideas. For example, the hotel metaphor in the first chapter explains the concept of objects and properties, and later chapters demonstrate how to write features that check and update the availability of hotel rooms. All this says, if you don't care about diagrams and infographics and want more code and text, it may not be the best way to learn JavaScript books for you. This is certainly not the most complete book on the subject. Although it's over 600 pages, each page has only a limited amount of information (so readers don't get overwhelmed). These carefully designed pages have a lot of white space. Other books cram more information into the page thus covering more ground, including also a visually oriented Head First series of program books that has a conversational, sometimes campy tone and lots of callouts. Eloquent JavaScript, another alternative that happens to be free on the Internet, is smartly written, but also a lot of text on the text. And more advanced JavaScript coders can turn to the 1096-page JavaScript: The Definitive Guide, which is both a reference book and a training tool. My biggest wish for JavaScript and J'query is that it included exercises or mini-exercises readers could do. Although all the code mentioned in the book is available on the book's website, there are no practical instructions or problems, unlike other programming books that provide a few practical examples of a project you could work on. If you want to practice what you are learning with exercise and you should, because reading a book on programming is not the same as learning programming to actually do it and breaking some code- you have to turn to coding or other resources. Also, if you want a book that offers many more types of project examples, one of the альтернативные книги, упомянутые выше (или другие книги) было бы лучше для вас. Тем не менее, книга является отличным введением в JavaScript и J-Квери и программирования введением в JavaScript и J-Квери и и программирования введением в JavaScript и J-К Это, вероятно, не будет единственной книгой на JavaScript вы будете забрать, но это, вероятно, будет самым приятным, чтобы держать thumbing до конца. Вы можете захватить книгу на Amazon за $23 в мягкой обложке или $33 вердом переплете. (Некоторые рецензенты Amazon жалуются, что привязка плоха на мягкой обложке версии, но у меня не было проблем с ним.) 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