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There was, to be fair, one long shot chance that an elderly Bond actor could take Casino Royale on. Quentin Tarantino expressed interest in directing a subversive, black-and-white version of Casino Royale, but jumped out when he learned MGM was planning to replace Pierce Brosnan, whose contract was in the stream after starring in four 007 films. The decision to reboot the franchise and start afresh with Casino Royale was bolder than it may seem today. Die Another Day, Brosnan's last twist - often written off as a flop today - was actually the highest-grossing James Bond film of all time. The decision to reboot the franchise was a kind of pre-emptive blow - an admission that Jack Bowers and Jason Bourne from the world are starting to make James Bond a little squeaky. Today, the idea of a dark and gritty reboot has rightly become a cliché, but after surfing the glacier and fencing against Madonna, Bond desperately needed a dark and gritty reboot. The original novel by Ian Fleming provided the basic basis: a short, dark story about a secret agent who neither saves the world nor gets a girl. The 2006 adaptation of Casino Royale retains one holdover from Brosnan's films: Judi Dench's M - presumably because Casino Royale's creative brain trust correctly intuited that no actor in the world was better suited to the role. But M was the only familiar person in this very, very different take on 007. The bold departure from the franchise's long history began with the lead man, Daniel Craig, who was instantly deemed too blonde and uncouth by a pack of outraged fans. (Surprisingly, the original anti-Craig fansite DanielCraigIsNotBond.com still doesn't exist. The original novel by Ian Fleming provided the basic basis: a short, dark story about a secret agent who neither saves the world nor gets a girl. In appearance and style, Craig was certainly an unconventional choice for the role; also-wounds like Goran Visnjic and Henry Cavill, with their dark, chiseled appearances, fit the typical 007 concept much neater. But Craig's casting ended up serving a double goal: He clearly ripped Casino Royale out of the films that came before him, and ensured that the exceptionally talented actor would chart a course for Bond's future. Conventional wisdom holds that a successful performance in a blockbuster owes as much to stuntmen as it does to actors, but dismissing Craig's contribution will do a disservice to his extraordinary performance. His Bond - steely, precise, intelligent and manageable, with a bitter, gushing core that sometimes translates into direct cruelty - directs the best of Fleming's work and brings it straight into the 21st century. Casino Royale cast was with a plethora of up-and-coming talents: Eva Green, both guarded, enticing Vesper Lind, played with such deft sophistication that he had to put the whole term Bond Girl to bed forever; Mads Mikkelsen, as frighteningly immoral Le Chiffre, drips sweat and blood as his arrogance spirals into self-destructiveness; and Jeffrey Wright as Felix Leiter, Bond's laconic, soft-spoken CIA collaborator. It is no coincidence that each of these actors has gone on to considerable success in film and television in the decade since the release of Casino Royale. The script for Casino Royale follows the basic structure outlined by Fleming: James Bond is assigned to play cards against Le Chiffre - an international criminal whose bankroll has dried up - in a high-stakes game at Casino Royale. If Bond wins, he will topple a villain who

could be persuaded to knock on more time villains; if he loses, the British government will directly fund terrorism. During the mission, Bond reluctantly but helplessly falls in love with his ally, Vesper, and after defeating Le Schiff (and surviving a grueling round of torture that pushes the PG-13 rating to the limit), discovers that Vesper is a double agent who has been blackmailed into betraying him all along. By the end of the story, Vesper was dead, and Bond made himself believe he didn't care: in a line torn straight out of the novel, he shrugs coldly: is dead. One of the most important members of the casino staff you will meet is the casino owner. Establishing a good relationship with the owner can save hundreds of dollars. The job of a casino owner is to develop relationships with players who will become loyal patrons of the establishment. The owner of the casino has the right to issue the Comps to the players. Comps can range from free meals and show tickets to a full room and drinks. The casino owner informs marketing managers directly in most casinos. Marketing managers are constantly trying new ways to attract visitors to the casino. The host can help keep them coming back, ensuring that their needs will be met while they play there. The casino hosts are outgoing and friendly people. They will try to meet the player's reasonable requests for comps. If you are not eligible for a certain comp they can offer an alternative or inform you that you need to qualify for the comp you are requesting. They want to please the player, but they also need to be accountable to their bosses in the marketing department. A casino owner should also have the business sense and ability to make difficult decisions related to the issuance of a loan and payment of comps. Meeting a casino owner is not a challenge. You can talk to the host on the phone before you sign up at the casino or you can meet them as soon as you are there. If you plan to stay at a new casino, you call and ask for a talk to talk casino owner before making a reservation. Introduce yourself and tell them that you are planning to book a room and would like to know about their qualifications for a casino bid. You can tell the host what games or machines you play and what your usual betting levels are. In most cases, you can claim the casino bid up front. The casino owner can usually book a room at this time. Then you get their name and tell them that you look forward to meeting them on arrival. The most important thing you have to do before dealing with the host is in the casino to make sure that your game gets rated. This means joining a player's club and using your card if you play in machines. Board game players will have to ask the pit boss to evaluate their game. If you play a dining game you can tell the pit boss you would like to talk to the casino owner. Once you meet the casino owner, always introduce yourself. If you are looking for a comp you should ask the host if you are entitled to comp at a restaurant, show, or anything else you are looking for. As a humble player, Gene Scott states that by asking you to avoid putting the host in an awkward position if your game does not meet the requirements for this particular comp. If you are staying at a casino, always make sure you contact the host before you check. You can have enough play to qualify for free nights or at least at a reduced rate. Many players who feel they don't have much to play are surprised to learn that they are entitled to a spare room. You don't know if you ask! Ask what you should do. Never require a comp to feel that you should get something for nothing. The hosts will do their best to make your stay enjoyable, but they need to be accountable to their bosses. Also, you should never abuse the computer. Some players will look at the restaurant comp as an invitation to order everything on the menu, whether they like it or not. Don't be a pig. It will only come back to haunt you when you ask for a comp in the future. Finally, remember that the master is a person with feelings. We all like to be valued for our efforts. Be sure to thank the host for the hospitality. It's a good gesture to send a written thank you note when you get home. You can even send a letter to the host's supervisor to praise the wonderful work they do. Establishing a good relationship with a casino owner can make your visit to the casino even more enjoyable. Whether you are a full-time casino newcomer or a few sessions under your belt, there are still a few things you should know about casinos before heading out for the next day of fun. Three-quarters of the United States currently offer casino gambling of one type or another. This could mean that casinos have slots, slots and poker, or full-scale games with slots and board games. Individual games depend on both casinos and the state. Casinos are not required to offer specific games, but they will have what they consider most important to their bottom line. That means they may or may not have Keno, or poker, or roulette - you get the idea! This may not seem surprising to you, but there is a minimum age for gambling in all casinos. It varies by state and casino, as most states mandate 21 as the minimum age to play in casinos, but some Indian casinos allow players to play at 18. In addition, the racetrack can play the lottery, and sometimes slots in 18 years. Make sure you check first. Don't try Oh, I forgot my ID because it makes you throw away immediately. Yes! Even if you look over 21, you may be banned from the casino floor if you don't have an ID. So don't get mad when you can't play. For years, the U.S. government has stipulated that casinos cannot advertise gambling. Casinos tried to call it adult entertainment, but it sounded like a strip link, so they settled on Adult Style Entertainment and other conditions, but it actually got off to entertainment. Sure, you're gambling and risking money, but this is offered as entertainment. So, keep your head down about you and know that you can't risk going to school or your weekly lunch and haircut money. Set aside some cash that can be used the way you budget for movies and dinner. Did you know the casino would pay you to play? Not always cash, but casinos offer free gifts for your action. The more you play (hours times average bet), the more you earn. Of course, no matter how much you play you probably think you deserve more, but you might as well get what's available. To do this, start by getting a player's club card as soon as you go to a new casino. Players rarely think about building a bankroll, but this may be your best solution ever. If you can set aside a few dollars each week and save before you get into the casino, you'll have a less stressful time when you play, knowing that the cash you risk is entertainment money. If you are lucky enough to win, consider saving the money you win by gambling a bankroll instead of spending it on other things. This will allow you to continue to build your bankroll, so when lean times come (and cards always turn), you'll be able to take some of that saved cash for another trip to the casino. The other way: don't spend every dollar you've saved on one trip! What you play in casino games for holds may seem silly, you already know that, but consider the unfortunate facts of losing more than you (which stinks). You can access cash in many ways in the casino. You can get money at an ATM, through Global Cash (promoting a credit card for a substantial fee), by writing a check in a cashier's cage, or convincing your friend or spouse you are good for money, but try to avoid these things. Just because cash is easy to get, get, means you have to access it! Stick to your prescribed bankroll and quit smoking when you lose what you planned to risk. This plan in itself may be your best solution ever in a casino! While many casinos (almost everyone in Nevada) offer free drinks to players, you have to be careful with your alcohol consumption. Alcohol can reduce inhibition and any large intake can impair your ability to make informed decisions. This means that if you drink too much, you really shouldn't be surprised if you make critical mistakes in the game, or in managing your money. Be smart! Don't worry about asking for help at the casino. Dealers will explain the games, Pit Bosses will explain the rules and rules and how they rank your game, and slot managers can point you to the games of your choice and help with many other things. If you don't understand the winnings or there is an argument, you can always politely ask for an explanation. When it doesn't quite resolve your feelings, ask the duty manager, or the casino manager. Don't do it as a threat, just say you'd like to talk to them. Believe it or not, they are there to help, explain what happened and wait for their response. Be respectful, as this person probably has many years of experience in the casino. The fact that you have some rights in a casino should not lead you to believe that you have more rights than they do. A casino (as a group) can prohibit you from playing, can stop you from being rude and/or intimidating to any player or employee, and can remove you from the premises for drinking too much. Sounds tough? No. Would you be yelling at the restaurant server if your steak was cold? Are you going to get drunk, curse and stole a table? Of course not. If you do it in a casino, it's not good! You'll be asked to stop. If you refuse, you'll be asked to leave. It's pretty simple. The casino has the right and will implement it when needed! Doesn't that seem fair? That's your right. It is also your right to arousal, drunkenness and disorder. Of course, this is likely to lead to arrest. Will casino security officers hold you up for the police? Absolutely. Get out of line, get time in jail. Ending a night of drinking, being an idiot and getting tossed in can be even more expensive than board games. Don't do this. Of course, you know the casino has an advantage in every game. They wouldn't be there if they didn't, so don't be surprised when you sometimes get whipped. It happens. Try flipping the coin and see how often the 50-50 chance goes one way! A streak of six or seven occurs regularly. You have to experience casino gambling as entertainment. If you manage to win, great! Save cash for your next trip. You can choose games with a low edge at home to improve your chances of winning. This is the most missed fact about gambling in the casino! You don't Play every penny in your pocket and you don't have to try to get even right now (which almost never works) because the casinos are basically open 24/7. When you're tired, hungry, or there are other things to do, go home, it's over. But that's only until you come back because you have your whole life to play. Don't ruin your life by playing recklessly. Improve your life by playing for casual entertainment and learn to quit, win or lose. Lose.

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