


Wow classic engi leveling guide

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Engineering is certainly one of the most exciting and exciting professions WoW Classic has to offer. If you love explosions, great gadgets, and fun toys, engineering is the skill for you! The hunter class especially benefits from the technique, as you can create guns, ammo and sights to use! In addition to obvious ammunition and crafting, engineers can also make several utility-oriented elements. They can create bombs that stun all enemies, or even a recombater to undo the polymorphic effect! As an engineer, you also get the flexibility to choose between Goblin and Gnomeisha at the level of 200 skills. Both majors come with their own unique inventions and creations, but you have the opportunity to switch. Crafts from any specialization will not be required for the recipes found in this guide, but you should definitely look into them once you cover your engineering level! Most of your engineering education will be found in major cities until you become an artisan. Until you reach 150 engineering where your train does not matter, but after that you have to train with specific trainers that offer a higher level of training. Here's where you can find them: The Apprentice (1-75) - Any big city! Just ask the guard where the engineering coach is and follow the icon on the map. This includes Darnassus, Ironforge, and Stormwind for Alliance, and Undercity and Orgrimmar for Horde players. Traveller (75-150) - Very few restrictions on where you can train. Any major city you have taught engineering can also train you as an apprentice. Expert (150-225) - After reaching at least 125 engineering, Alliance players must go to Springspindle Fizzlegear in Ironforge, and Horde players must go to Roxxi's Orgmarrim for best practices. Craftsman (225-300) - Now all players must make the journey to Gadgetzan to train with Buzzek Bracketswing. Save every material you do! Whether it's bolts, tubes, explosive powder, or tools, you'll probably need most of what you're doing for a future recipe. The last thing you want is to sell stuff that you now need a few. You will find a general list of materials below that should include every item you need. There will also be material listings in each 75 level bracket, but this is for the minimum amount of materials required. Many recipes will be yellow and green when made, so the exact amounts can vary. The master list below should be enough to make 300 though. If you are learning and training mining from 1 to 300, then you will probably pick up most of the materials you need to reach 300 engineering. This will save you a lot of money. You don't care. fabric and leather, but the ones you may have to buy. Every 75 levels will be divided into their own parts below, but here's a full shopping list of each recommended material you need to increase your engineering from 1-300. 1-300. These materials are only estimates. You can and really probably will need a lot more to get you all the way up to 300. This list assumes that you level in most cases from a yellow recipe, but anticipate no skills several times from a green recipe. Your exact amounts will vary depending on your luck, but this approximate estimate of what you need: Mats Required: Rough Explosive Powder x40 (1x Rough Stone) Your first recipe will be easy. You want to make at least 40 coarse explosive powder, but your goal reaches 40 engineering levels. The recipe will turn green at 30, so you need over 90 rough stone to make sure you reach level 40. Handful of copper bolts x10 (1x Copper Bar) The next recipe will be a component for future recipes. Make sure you don't sell or destroy these copper bolts as you'll need them later! Make 10 and call it a day. Arclight Spanner x1 (6x Copper Bar) Much as charming, engineering also requires a special tool to develop some recipes. The first tool is an arc light spangot, and it will also give you the skill! You only need one. Copper pipes x14 (2x Copper Bar and 1x Weak Flow) You'll make another component here - 14 copper tubes to be exact. Weak flow can be purchased from a blacksmith or engineering supply supplier found in any major city. Be sure to pick up an apprentice engineering so you can raise your level cap to 150. Rough Boomsticks x10 (1x Copper Pipe - 1x Handful copper bolts and 1x Wooden Stock) The final stage of Apprentice Engineering will feature the main aspects of the profession - explosives! Your first batch will include 10 rough boom sticks. You've done copper pipes and copper bolts before, so you just need to buy wooden supplies from an engineering supplies supplier. Mats Required: - will be created during this guide. Rough Explosive Powder x20 (1x Rough Stone) Any recipe involving stone often goes green pretty quickly. Rough explosive powder is no exception and you want to get to 95 engineering from it. You will need over 80 rough stone to make sure this happens. Silver Pins x10 (1x Silver Bar) Now you will create another part for future recipes. You only need 10 to reach 105 engineering, but consider taking 15 here as you need an extra 5 to finish all the recipes in this guide. Bronze pipes x20 (2x Bronze Bar and 1x Weak Flow) Similar to the copper tubes you made earlier, you'll need a weak flow from engineering accessories suppliers found in major cities. You want to make 15 bronze tubes, but you won't actually need them for any recipes in Guide. You can sell them or save them to make some nifty little engineering toys. Heavy Explosive Powder x20 (1x Heavy Stone) Time for some more stone transformations! Your goal is to reach 145 engineering levels, but you will need 75 heavy heavy powder for the rest of the recipes in this guide. The stone is usually cheap, so go ahead and shoot for 75 square yourself away for future recipes. If you haven't already done so, make sure you learn expert engineering at Ironforge from Springspindle Fizzlegear if you're alliance, and Roxxi's Orgrimmar if you're Orda. Little Bronze Bomb x10 (1x Wool Fabric - 1x Silver Contact - 4x Rough Explosive Powder - 2x Bronze Bar) Now you make your second batch of explosives! Not only do small bronze bombs cause damage, but they have the added effect of stunning all the enemies to hit! This makes the bomb a great tool utility, so definitely keep them around the next time you are surrounded by enemies for a quick escape. Large Bronze Bomb x5 (2x Heavy Explosive Powder - 3x Bronze Bar - 1x Silver Contact) You just made a small bronze bomb, but now you'll be making a big boy! A large bronze bomb deals more damage and stuns enemies over a larger area. Make 5 of them to cover off apprentice engineering. Mats Required: - will be created during this guide. Blue, green, or red fireworks x50 (1x heavy leather and 1x heavy explosive powder) Now that you're an experienced engineer, you're going to do some fireworks! Because what else can an expert engineer do? You can find this recipe available in limited quantities from engineering accessories vendors in Ironforge and Orgrimmar. Horde players can make red fireworks, while Alliance can only do blue. Both players can create green fireworks, but you have to go to Ratchet to buy one from Gagsprocket. Whatever the color, you want to make fireworks until you reach 175 engineering. It may not take 50 heavy skin, but the recipe does green at 162, leaving you with a few levels still to go. Gyromatic microregulator x1 (4x Steel Bar) The second tool you'll need as an engineer! It's a gyromatic microregulator! Don't you have one in your toolkit at home? It only takes 4 steel bars and you only need one of them. Solid Blasting Powder x15 (2x Solid Stone) Now you move on to the penultimate stone recipe. You will need 50 solid blast powder for future recipes, so consider taking an extra 30 now to meet this requirement. The Big Iron Bomb x5 (3x Iron Bar - 3x Heavy Blasting Powder - 1x Silver Contact) It's not the first time you make a bomb, but it's the most powerful you've done yet. They do more damage than a large bronze bomb, and stun for an extra second longer. Save these bad boys to frame on your enemies or list them at auction. Mithril Pipes x10 (Mithril Bar) Once again you'll be doing some pipe! These are mithril tubes, but you won't need them for any recipes found in this guide. Mithril tubes are used in a few cool gadget recipes, so definitely save them for later. Unstable Trigger x5 (1x Mithril Bar - 1x Mageweave Fabric No 1x Explosive powder) You made tubes, explosives, powders and tools, but now you are making the trigger. Watch out because these triggers are not stable. You have to get to 210 engineering, but consider making 10 as you need that many for some bombs coming up! Hi-Impact Mithyl Slugs x15 (1x Mithril Bar 1x Solid Explosive Powder) This is the first time you'll make ammo! These bullet pack is quite a kick and can only be used with weapons, something that you can also craft as an engineer. At 215, you can also switch to making a mithril enclosure instead as you need twice as much as you'll eventually do in the next step. Either way, reach 225 engineering and head to Gadgetzan to become an artisan engineer from Buzzek Bracketswing. Mats Required: - will be created during this guide. Mithril Casing x10 (3x Mithril Bar) This is when engineering really starts to get expensive, like mithril and thorium bars don't come cheap. For this step, you want to reach 235 engineering so you can make hi explosive bombs. For this recipe, you'll need 20 mithril casings, so you'll probably want to bite the bullet and make 20 here instead of 10. Hi-explosive Bomb x10 (2x Mithril Casing 1x Unstable Trigger - 2x Solid Explosive Powder) If you thought your previous bombs were cool, think again! The bomb causes even more damage than a large iron bomb, but stuns within the same duration. Make 10 of these explosives to reach 245 engineering. Mithril Gyro-Shot x5 (2x Mithril Bar - 2x Solid Explosive Powder) At the moment, you are very close to reaching the end! Make some powerful mithril gyroscope ammunition that adds a whole 5.0 DPS to any gun. This makes it highly desirable for hunters, so consider selling it at auction to recoup some of your investment. Dense Explosive Powder x10 (2x Dense Stone) This is the ultimate stone recipe that deals with dense stone. You need to get to 260 engineering, but you definitely need to work out over 10 dense explosive powder. Get closer to 50 dense stone just to be safe. Thorium Widget x30 (3x Toriy Bar 1x Runeclot) By now, you're probably realizing these final 40 levels won't be cheap. You'll need at least 90 bars of thorium to reach 290, but you'll probably need more than 100 to do so as the recipe turns yellow at 280. Thorium Pipe x10 (6x Thorium Bar) You made it through and now you need to make the biggest, baddest tube of them all! You will need to make at least 10 thorium tubes to reach 300. Definitely keep these or sell them at auction, as they are necessary for Some of the best guns and spheres are available to players. Congratulations on your fresh 300 in technology! Now take the train with goblins and/or gnomes to learn even more unique and fun recipes! Recipes! Recipes!

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