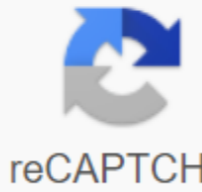


Android checkselfpermission not found

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New versions of Android require you to request permission to locate from a user while running to detect beacons. Otherwise with the reason of detection silently fail, but with a message like this in LogCat: 09-22 22:35:20.152 5158 5254 E BluetoothUtils: Denial of resolution: Need ACCESS_FINE_LOCATION, to get scan results Adding permissions for the manifest you have to manually add this resolution to ApplicationManifest.xml: And if you're targeting SDK 29 and want to access the zlt;uses-permission android:name'android.permission.ACCESS_FINE_LOCATION/uses-permission'gt; beacons in the background. You should also add: use-permission android:name android.permission.ACCESS_BACKGROUND_LOCATION/use-permission-gt; Up to Android 10, you need ACCESS_COARSE_LOCATION that automatically turns into the library manifest. This is only saved for backward compatibility. For new applications, please add the above permissions to the app manifest as needed. This ensures that you have the ACCESS_FINE_LOCATION that is needed for Android 10. When requesting permission while running, you should also add code, like the next one, to the action. Use the first block of code if you're targeting the SDK 29 and the second unit if you're using an earlier target block SDK Code 1: For targetSDK-29 or a higher private static final int PERMISSION_REQUEST_FINE_LOCATION No.1; Private static final int PERMISSION_REQUEST_BACKGROUND_LOCATION No.2; ...@Override void onCreate (Bundle savedInstanceState) - super.onCreate (savedInstanceState); ... If (Build.VERSION.SDK_INT qgt) Build.VERSION_CODES. M) - if (this.checkSelfPermission (Manifest.permission.ACCESS_FINE_LOCATION) - PackageManager.PERMISSION_GRANTED) - if (this.checkSelfPermission (PackageManager.PERMISSION_GRANTED Manifest.permission.ACCESS_BACKGROUND_LOCATION Manifest.permission.ACCESS_BACKGROUND_LOCATION) ! builder.setTitle (This app needs background access to location); builder.setMessage (Please provide access to location so this app can detect beacons in the background.); builder.setPoButsitiveon (android. R.string.ok, null); builder.setOnDismissListener (new DialogInterface.OnDismissListener() - @TargetApi (23) @Override public void onDismiss (DialogInterface Dialogue) - requestPermission (new line Manifest.permission.ACCESS_BACKGROUND_LOCATION, PERMISSION_REQUEST_BACKGROUND_LOCATION); builder.show(); - final builder AlertDialog.Builder - new AlertDialog.Builder (it); builder.setTitle (Functionality limited); builder.setMessage (Since access to the background location has not been granted, this app will not be able to detect beacons in the background. and give you access to the background location to that app.); builder.setPositiveButton (android. R.string.ok, null); DialogInterface.OnDismissListener (@Override public cancellation on Dismiss (DialogInterface Dialogue) builder.show (); - still if (this.shouldShowRequestPermissionRationale (Manifest.permission.ACCESS_FINE_LOCATION) - requestPermission (new line Manifest.permission.ACCESS_FINE_LOCATION, Manifest.permission.ACCESS_BACKGROUND_LOCATION, PERMISSION_REQUEST_FINE_LOCATION); - final builder AlertDialog.Builder - the new AlertDialog.Builder (it); builder.setTitle builder.setMessage (Since access to the location has not been granted, this app will not be able to detect beacons. builder.setPositiveButton (android. R.string.ok, null); builder.setOnDismissListener (new DialogInterface.OnDismissListener) - @Override public void onDismiss (DialogInterface Dialogue) builder.show.show (); - @Override public void on RequestPermissionsResult (int requestCode, Line Resolutions, int grantResults) - Switch (requestCode) PackageManager.PERMISSION_GRANTED - case PERMISSION_REQUEST_FINE_LOCATION: Permission for the exact location granted); - final alertDialog.Builder builder - new AlertDialog.Builder (it); builder.setTitle builder.setMessage (Since access to the location has not been granted, this app will not be able to detect beacons.); builder.setPositiveButton(android. R.string.ok, null); builder.setOnDismissListener (new DialogInterface.OnDismissListener)- @Override public void onDismiss (DialogInterface Dialogue) builder.show.show.); - return; - PERMISSION_REQUEST_BACKGROUND_LOCATION if (grantResults) - PackageManager.PERMISSION_GRANTED Log.d (TAG, Permission for background location granted); - still - final builder AlertDialog.Builder - new AlertDialog.Builder (it); builder.setTitle (Functionality limited); builder.setMessage (Since access to the background location has not been granted, this app will not be able to detect beacons when in the background.); builder.setsitiveButton. R.string.ok, null); builder.setOnDismissListener (new DialogInterface.OnDismissListener)- @Override public void onDismiss (DialogInterface Dialogue) builder.show.); - Return; Code Block 2: For the purpose of SDK-23 via targetSDK-28 private static final int PERMISSION_REQUEST_COARSE_LOCATION No. 1; ...@Override void onCreate (Bundle savedInstanceState) - super.onCreate (preservedInstanceState); ... If (Build.VERSION.SDK_INT qgt) Build.VERSION_CODES. M) / Android M resolution check if (this.checkSelfPermission (Manifest.permission.ACCESS_COARSE_LOCATION) ! PackageManager.PERMISSION_GRANTED) - the final builder AlertDialog.Builder - the new AlertDialog.Builder (it); (This app needs access to location); builder.setMessage (Please provide location access This app can detect beacons.); builder.setPoitivbutton (android. R.string.ok, null); builder.setOnDismissListener (new DialogInterface.OnDismissListener)- @Override public void onDismiss (DialogInterface Dialogue) @Override - requestPermission (new line Manifest.permission.ACCESS_COARSE_LOCATION, PERMISSION_REQUEST_COARSE_LOCATION); int's grantResults) PackageManager.PERMISSION_GRANTED - switch (requestCode) - case PERMISSION_REQUEST_COARSE_LOCATION: new Alert. builder.setTitle builder.setMessage (Since access to the location has not been granted, this app will not be able to detect beacons when in the background.); builder.setPositiveButton (android. R.string.ok, null); builder.setOnDismissListener (new DialogInterface.OnDismissListener)- @Override public void on Dismiss (DialogInterface Dialogue) builder.show()); - return; How the Prompting Code resolution works above, first check whether a location permit has already been issued. This dialogue is not strictly mandatory so that this conversation is not strictly mandatory, but it is recommended to first explain to the user why your application needs permission. Android also provides a callback to the app telling you the result of what the user has decided (see onRequestPermissionsResult callback), but it is important to note that users can change their minds later using the settings and turn on or off the permissions. In this case, the callback method will not be notified. Home Media Favorites Menu Related Topics - checkSelfPermission Working Hello Everything I created android library that allows you to take Build.Version system, for this feature I have to request permission from ContextCompat.checkSelfPermission. When you create an Android app and use this library in it, it works perfectly. When generating. aar, in unity it does not work, it gives me a mistake that says java.lang.ClassNotFoundException: Not found the class android.support.v4.content.ContextCompat on the way only if it is android 8 or higher. Gradel I added implementation 'com.android.support:support-v4:27.1.1' I give you a code if что-то неправильное пакет LibraryCode com.nesplora.nesplorautils; импортировать андроид. манифест; импортировать android.app.Activity; импортировать android.content.Context; импортировать android.content.pm.PackageManager; импортировать android.media.AudioManager; импортировать android.os.Build; импортировать android.support.v4.app.ActivityCompat; импортировать android.support.v4.content.ContextCompat; общественный класс NesploraUtils - общественный статический boolean имеетHeadphonesConnected (Контекст с) » boolean подключено - ложно; AudioManager AudioManager (AudioManager)c.getSystemService (Context.AUDIO_SERVICE); подключено и AudioManager.isWiredHeadsetOn () AudioManager.isBluetoothA2dpOn(); возвращение связано; - публичная статическая строка getDeviceID (Контекст с) Струнное устройствоID; если (Build.VERSION.SDK_INT >) Build.VERSION_CODES. O) - если (ContextCompat.checkSelfPermission (c, Manifest.permission.READ_EXTERNAL_STORAGE) - PackageManager.PERMISSION_GRANTED) - устройствоID - Build.getSerial (); - еще - ActivityCompat.requestPermissions ((Деятельность) с, новая string<'Manifest.permission.READ_EXTERNAL_STORAGE, 1); }) Gradle build code apply plugin: 'com.android.library' android { compileSdkVersion 27 defaultConfig { minSdkVersion 23 targetSdkVersion 27 versionCode 1 versionName 1.0 testInstrumentationRunner android.support.test.runner.AndroidJUnitRunner } buildTypes { release { minifyEnabled false proguardFiles getDefaultProguardFile('proguard-android.txt'), 'proguard-rules.pro' } } dependencies { implementation fileTree(include: ['*.jar'], dir: 'libs') testImplementation 'junit:junit:4.12' androidTestImplementation 'com.android.support.test:runner:1.0.2' androidTestImplementation 'com.android.support.test.espresso:espresso-core:3.0.2' implementation 'com.android.support:support-v4:27.1.1' implementation 'com.android.support:appcompat-v7:27.1.1' } I would greatly appreciate your help , you can ask me what you want. Хотите. checkSelfPermission android not found

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