


Ragnarok mobile alchemist leveling guide

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them through the Preparation potion using one of the following elements: Rosa Yggdrasil: Seed of Life: Glass Tube: What leads to the embryo: The embryo then stays in your inventory until you use the Homunculus Challenge skill. Then you get a gomunculus. The type is randomly selected. There are currently four types of Homunculi, each type offers two different Homunculi. The difference between them is purely cosmetic. All of them have initial forms and a developed version. In order to ripen them in their secondary forms, you must first raise their proximity to Best Friend status and then use... Philosopher's Stone: Much like a pet, Homunculus requires feeding on a regular basis, or they will run/starve to death, depending on how you look at it. They eat the following foods: Amistra: zardon. Filir: Garlet. Leaf: Food for pets. Vanillamchurch: Skel. As mentioned earlier, Homunculi have a rating of how friendly they are to you. Proximity rises through feeding them, just like pets. After death, Homunculus loses intimacy, not experience. If the proximity falls to zero, Homunculus runs away. Your Homunculus also get points of alignment skills that can be used on the following skills. They do not require skill points on the part of the alchemist to get. The Amister. Castling, active. Instantly switch to the player's location and Amistr. The monsters that attacked the player will now attack Amistr instead. 1: 20% chance of success. 2: 40% chance of success. 3: 60% chance of success. 4: 80% chance of success. 5: 100% chance of success. Defense, active. Temporarily increase the protection of both Amistra and the player. 1: 2 defense, 40 seconds of duration. 2: 4 defenses, 35 seconds of duration. 3: 6 defense, 30 seconds of duration. 4: 8 defense, 25 seconds of duration. 5: 10 defense, 20 seconds of duration. Adamant skin, passive. Increase Amistr protection, maximum 1.s and hp regeneration 1: 2% hp, 5% regen, 4 protections. 2: 4% hp, 10% regen, 8 protection. 3: 6% hp, 15% regen, 12 protection. 4: 8% hp, 20% regen, 16 protection. 5: 10% hp, 25% regen, 20 protection. Bloody tinge, active. Within five minutes, the damage to Amistr increases, and each attack has a 20% chance of leech from damage like HP. 1: 1 minute duration, 130% damage increase, 3% chance of leeches, 5 minutes cast delays. 2: 3 minutes duration, 140% damage increase, 6% chance of leeches, 10 minutes cast delays. 3: 5 minutes duration, 150% damage increase, 9% chance of leeches, 15 minutes cast Filir. / Moonlight, active. Filier attacks the target with his beak. 1: 1 punch, 220% damage. 2: 2 hits, 330% damage. 3: 2 hits, Damage. 4: 2 hits, 550% damage. 5: 3 hits, 660% damage. Fast motion, active. Temporarily increase The attack of Filir and aspd. 1: 3% aspd, 110% damage, lasts 60 seconds, 60 seconds of delay. 2: 6% aspd, 115% damage, lasts 55 seconds, 70 seconds of delay. 3: 9% aspd, 120% damage, lasts 50 seconds, 80 seconds of delay. 4: 12% aspd, 125% damage, lasts 45 seconds, 90 seconds of delay. 5: 15% aspd, 130% damage, lasts 40 seconds, 120 seconds of delay. Over speed, active. Temporarily increase Filir's flight. 1: 20 run, lasts 60 seconds, 60 seconds of delay. 2: 30 run, lasts 55 seconds, 70 seconds of delay. 3: 40 run, lasts 50 seconds, 80 seconds of delay. 4: 50 run, lasts 45 seconds, 90 seconds of delay. 5: 60 run, lasts 40 seconds, 120 seconds of delay. SBR44, active. Lower the level of proximity of your Filir in exchange for high damage to one target. Lif. / Healing Touch, active. Heals a player, or another player, if specifically targeted. The skill consumes condensed red potion, but otherwise functions in the same way as Acolita's healing. In order to clarify some of the confusion it was about, your int has nothing to do with the amount healed. It is calcified with Int. 1: 13 sp. 2: 16 sp. 3: 19 sp. 4: 22 sp. 5: 25 sp. Emergency evasion, active. Temporarily increase the speed of movement of both The Leaf and the player. 1: 10% faster, 40 seconds duration. 2: 20% faster, 35 seconds duration. 3: 30% faster, 30 seconds duration. 4: 40% faster, 25 seconds duration. 5: 50% faster, 20 seconds duration. Brain surgery, passive. Increase the maximum regeneration rate of Lif sp and sp, as well as the amount healed through Healing Touch. 1: 1% sp, 3% regen, 2% Healing Touch bonus. 2: 2% sp, 6% regen, 4% Healing Touch bonus. 3: 3% sp, 9% regen, 6% Healing Touch bonus. 4: 4% sp, 12% regen, 8% Healing Touch bonus. 5: 5% sp, 15% regen, 10% Healing Touch Bonus. Mental changes are active. Within five minutes, the maximum HP and SP Lif switch. After activating the skill, HP is completely healed. Not attacking skills increases the value of MATK Leaf. After the expiration of the hp and SP skills are set at 10. 1: 1 minute duration, 10 minutes cast delays. 2: 3 minutes duration, 15 minutes cast delays. 3: 5 minutes duration, 20 minutes cast delays. Vanillamchurch. Caprice, active. Accidentally use one of the Bolt-type spells. The skill level used for the spell is determined by Kaprizov's skill level. 1: You can use Level 1 Bolt-type spells. 2: You can use Level 2 Bolt-type spells. 3: You can use Level 3 Bolt-type spells. 4: You can use Level 4 Bolt-type spells. 5: Can use Level 5 Bolt-type spells. Benedict of Chaos, active by accident Healing on you, the enemy that you are attacking, or Vanilmirth yourself. 1: Healing Level 1: Enemy: 50% / Vanilmirth: 20% / Player: 30%. 2: Healing Level 1 - 2: - Enemy: 40% / Vanilmirth: 50% / Player: 10%. 3: Healing Level 1 - 3: - Enemy: 25% / Vanilmirth: 25% / Player: 50%. 4: 4: Level 1 - 4: - Enemy: 36% / Vanilmirth: 60% / Player: 4%. 5: Healing Level 1 - 5: - Enemy: 33% / Vanilmirth: 34% / Player: 33%. Change the manual, passive. Increase Vanillmart Int and page 1: 1 int / 1 p. 2: 2 int / 1 p. 3: 2 int / 3 str. 4: 4 int / 4 str. 5: 5 int / 4 str. Bio Explosion, active. Vanilmirth self-destructs and inflicts defenses ignoring the damage on everything in the 9x9 area around it. The damage is based on its maximum HP, and after the attack, the proximity is reduced to 1. 1: Max L.S. No 1. 2: Max L.S. 1.5. 3: Max L.S. No 2. --- thanks for reading and I hope this has been helpful. Helpful.

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