


# Ff8 remaster card mod guide

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in: Final Fantasy VIII, The Recurring Team Ability Edit Share Main Refine menu, where all Refine abilities appear. An example of the ability to refine. Refine is a set of commands in Final Fantasy VIII that include creating a certain number of items or magic to make other, often more useful, items and magic. There are several types of refinements of commands extracted from the Guardian Force. If a player removes the ability to refine from GF through Amnesia Greens, the player is no longer able to use this ability and has no means to restore it. Improve ability (edit source editing) Ammo-RF (edit source editing) Used to create ammunition for Irvine's Limit Break, Shot. This became known from GF Ifrit after it was aligned to level 10, F Mag-RF (edit source editing) Used in order to make fire-elemental magic as well as non-elementary flare spell. This is reported by GF Ifrit. Prohibit Mag-RF (edit the editing source) used to create Ultima and Meteor spells. This is reported by GF Bahamut. Prohibit Med-RF editing source Used to create Elixirs, Megalixirs, Hero-tests and stat-enhancing items. This is reported by GF Doomtrain. GFAbI Med-RF (edit source editing) Is used to create GF ability elements such as Samantha Soul and Doc's Code. This is reported by GF Eden. GFRecov Med-RF (edit the editing source) Is used to create recovery elements specific to GFs such as G-Potion and G-Returner. He learned from GF Leviathan, and only after studying Supt Mag-RF. High Mag-RF (edit source editing) Used to create high-level magic from mid-level magic. This is reported by GF Alexander. I Mag-RF(edit (editing source) Is used to make ice and water an elementary magic. This is reported by GF Shiva. L Mag-RF (edit source editing) Used to make restoration and revival of magic such as Cure and Life, as well as death themed magic like death and zombies. This is reported by GF Siren. Med LV Up Editing Source is used to create a special type of item from older items such as The Greene and Mega Phoenix. This became known from GF Alexander after studying Med Data. Mid Mag-RF (edit source editing) is used to make mid-level magic out of low-level magic. This became known from GF quezcoatl after studying T Mag-RF. Item Clarification in Fire 5 - 1 Fira Blizzard 5 - 1 Blizzara Thunder 5 - 1 Thundara Cure 5 - 1 Cura Recov Med-RF(edit (edit source) Used to create recovery elements. This is reported by GF Carbuncle. ST Mag-RF Source of Editing) Used to make status-in-causing magic, such as Confuse and Break. This is reported by GF Diablos. ST Med-RF (edited editing source) Is used to create status-healing elements. This is reported by GF Siren. Supt Mag-RF(edit (edit source) is used to create magic support such as Reflect as well as Drain, Dispel and Aura spells. This is reported by GF Leviathan. T Mag-RF (edit source editing) Used to make lightning and wind elemental magic. This is reported by GF quezacoatl. Time Time | edit the source used to create time magic, such as Demi and Stop, as well as the Triple spell. This is reported by GF Diablos. The tool-RF-edit source editing is used to make magical stones such as Ultima stone or items like a tent. This is reported by GF Siren. Card Fashion edit source Card Mod is a special type of refinement ability in that it converts cards won by the player in any fight, using a team card, or by playing the Triple Triad in various elements. The ability can be extracted from GF quezcoatl after studying the card's ability. Level 1 - Monster Card (edit source editing) Level 2 - Monster Card (edit source editing) Level 3 - Monster Card (edit source) Level 4 - Monster Card (edit source) Level 5 - Monster Card (edit source editing) Level 6 - Boss Card (edit source) Level 7 - Boss Card (edit source editing) Level 8 - GF Card (edit source editing) Level 9 - GF Card (edit source) Level 10 - Player Card (edit source) Chart refinement (edit source editing) This chart shows which items are being specified in what what and where. This is for those who don't want to go through every single chart and instead want to see the elements themselves. The values in brackets indicate the To-Off diet. For example, if the Refine Into column says zeller (3-1), it means that you need 3 elements to make 1 potion. If it's in the Refine Off column, it means you need 3 elements next to it to make one item. Recovery items[edit | edit source] Item Refine Into Refine From Potion Potion+ (3-1)(Med LV Up) N/A Potion+ Hi-Potion (3-1) (Med LV Up) Potion (3-1) (Med LV Up) Hi-Potion Hi-Potion+ (3-1) (Med LV Up) Potion+ (3-1)(Med LV Up)Healing Mail (1-6) (Recov Med-RF)Healing Water (1-2) (Recov Med-RF) Hi-Potion+ X-Potion (3-1) (Med LV Up) Hi-Potion (3-1) (Med LV Up) X-Potion Mega-Potion (3-1) (Med LV Up) Hi-Potion+ (3-1)(Med LV Up)Wedge, Biggs (1-1) (Card Mod)Fujin, Raijin (1-1) (Card Mod) Mega-Potion Elixir (20-1) (Forbid Med-RF) X-Potion (3-1) (Med LV Up)Tent (4-1) (Recov Med-RF)Cottage (2-1) (Recov Med-RF)Healing Ring (1-20) (Recov Med-RF) Phoenix Down Mega Phoenix (50-1) (Med LV Up) Life Ring (1-2) (Recov Med-RF)Regen Ring (1-8) (Recov Med-RF)Phoenix Spirit (1-100) (Recov Med-RF) Mega Phoenix Phoenix Pinion (3-1) (Tool-RF) Phoenix Down (50-1) (Med LV Up) Elixir Doc's Code (10-1) (GF Abl Med-RF)Megalixir (10-1) (Med LV Up) Mega-Potion (20-1) (Forbid Med-RF)Elem Atk (1-4) (Forbid Med-RF)Elem Guard (1-4) (Prohibit Med-RF)Atk Status (1-4) (Prohibited Honey-RF)Guard Status (1-4) (Prohibit Med-RF)Elimination (10-1) (Med LV Up)Angelo (1-100) (Card Mod) N/ Код Дос (1-1) (Запретить Med-RF)Med Kit (1-1) (Запретить Med-RF)Elix (10-1) (Med LV Up)Бахамут (1-100) (Карточный мод) Противоядие Бюо (1-1) (ST Mag-RF) Ядовитый порошок (1-3) (ST Med-RF)VenomFang (1-10) (ST Med-RF) Мягкий перерыв (1-3) (ST Mag-RF) Cockatrice Pinion (1-3) (ST Med-RF) Глазные капли слепой (1-1) (ST (ST Ochu Tentacle (1-3) (ST Med-RF) Echo Screen Silence (1-2) (ST Mag-RF) Silence Powder (1-3) (ST Med-RF) Holy Water Zombie (1-2) (ST Mag-RF) Zombie Powder (1-3) (ST Med-RF) Remedy Remedy+ (10-1) (Med LV Up) Betrayal Sword (1-1) (ST Med-RF)Sleep Powder (1-1) (ST Med-RF)Dragon Fang (1-1 (ST Med-RF)Curse Spike (1-1) (ST Med-RF)Malboro Tentacle (1-2) (ST Med-RF)Med Kit (1-20) (ST Med-RF) Remedy+ Elixir (10-1) (Med LV Up) Remedy (10-1) (Med LV Up) Attack items[edit | edit source] Item Refine Into Refine From Aura Stone Aura (1-1) (Supt Mag-RF) Steel Pipe (1-1) (Tool-RF)Fury Fragment (1-2) (Tool-RF)Strength Love (1-2) (Tool-RF)Circlet (1-2) (Tool-RF)Power Wrist (1-10) (Tool-RF)Hypno Crown (1-10) (Tool-RF) Death Stone Death (1-1) (L Mag-RF) Dead Spirit (1-2) (Tool-RF)Elvoret (1-10) (Card Mod) Holy Stone Holy (1-1) (L Mag-RF) Moon Stone (1-2) (Tool-RF)Krysta (1-10) (Card Mod) Flare Stone Flare (1-1) (F Mag-RF) Inferno Fang (1-2) (Tool-RF)Tiamat (1-10) (Card Mod) Meteor Stone Meteor (1-1) (Forbid Mag-RF) Star Fragment (1-2) (Tool-RF)Red Giant (1-5) (Card Mod) Ultima Stone Ultima (1-1) (Forbid Mag-RF) Energy Crystal (1-2) (Forbid Mag-RF)Ultima Weapon (1-1) (Card Mod) Gysahl Greens N/A Chicobo (1-100) (Card Mod) Phoenix Pinion Phoenix Spirit (20-1) (GF Abl Med-RF) Mega Phoenix (3-1) (Tool-RF) Friendship N/A N/A Support items[edit | edit source] Item Refine Into Refine From Hero-trial Hero (10-1) (Med LV Up) Shaman Stone (10-1) (Forbid Med-RF) \*NOTE: Requires Doomtrain to be Level 100\* Hero Holy War-trial (10-1) (Med LV Up) Hero-trial (10-1) (Med LV Up)Laguna (1-100) (Card Mod) Holy War-trial Holy War (10-1) (Med LV Up) Hero (10-1) (Med LV Up) Holy War Knight's Code (5-1) (GF Abl Med-RF) Holy War-trial (10-1) (Med LV Up)Gilgamesh (1-10) (Card Mod) Shell Stone Shell (1-1) (Supt Mag-RF) Rune Armet (1-10) (Tool-RF)Force Armet (1-30) (Tool-RF)Mobile Type 8 (1-10) (Card Mod) Protect Stone Protect (1-1) (Supt Mag-RF) Turtle Shell (1-10) (Tool-RF)Orihalcon (1-30) (Tool-RF)BGH251F2 (1-10) (Card Mod) Group items[edit | edit source] Item Refine Into Refine From Tent Mega-Potion (4-1) (Recov Med-RF)Curaga (1-10) (L Mag-RF) Healing Water (1-2) (Tool-RF)Regen Ring (1-5) (Tool-RF) Pet House G-Returner (1-2) (GF Recov Med-RF) Healing Mail (1-1) (GF Recov Med-RF)Silver Mail (1-2) (GF Recov Med-RF)Gold Armor (1-4) (GF Recov Med-RF)Diamond Armor (1-16) (GF Recov Med-RF)MiniMog (1-100) (Card Mod) Cottage Mega-Potion (2-1) (Recov Med-RF)Curaga (1-20) (L Mag-RF) Whisper (1-1) (Tool-RF)Healing Ring (1-30) (Tool-RF)Diamond Armor (1-50) (Tool-RF) Ammunition[edit | edit source] Item Refine Into Refine From Normal Ammo Fast Ammo (1-1) (Ammo-RF) Screw (1-8) (Ammo-RF) Shotgun Ammo Fast Ammo (1-2) (Ammo-RF) N/A Dark Ammo N/A Poison Powder (1-10) (Ammo-RF)Venom Fang (1-20) (Ammo-RF)Abadon (1-30) (Card Mod) Fire Ammo N/A Bomb Fragment (1-20) (Ammo-RF)Red Fang (1-40) (Ammo-RF)Fuel (1-10) (1-30) (Card Mod) Demolition Ammo N/A Missile (1-20) (Ammo-RF)Running Fire (1-40) (Ammo-RF)Cactus Thorn (1-40) (Ammo-RF)Trauma (1-30) (Card Mod) Fast Ammo N/A Normal Ammo (1-1) (Ammo-RF)Shotgun Ammo (1-2) (Ammo-RF)GIM47N (1-10) Card Mod) AP Ammo N/A Sharp Spike (1-10) (Ammo-RF)Chef's Knife (1-20) (Ammo-RF) Pulse Ammo Ultima (5-1) (Forbid Mag-RF) Energy Crystal (1-10) (Ammo-RF)Laser Cannon (1-5) (Ammo-RF)Power Generator (1-20) (Ammo-RF) [edit | edit source] Item Refine Into Refine From G-Potion N/A N/A G-Hi-Potion N/A Healing Water (1-2) (GF Recov Med-RF)Mesmerize Blade (1-1) (GF Recov Med-RF)Whisper (1-4) (GF Recov Med-RF) G-Mega-Potion N/A Healing Ring (1-20) (GF Recov Med-RF)Propagator (1-1) (Card Mod)Sphinxaur (1-1) (Card Mod) G-Returner N/A Pet House (1-2) (GF Recov Med-RF)Life Ring (1-2) (GF Recov Med-RF)Regen Ring (1-6) (GF Recov Med-RF)Phoenix Spirit (1-40) (GF Recov Med-RF)Granaldo (1-1) (Card Mod) Rename Card N/A Catoblepas (1-1) (Card Mod) Amnesia Greens N/ A N/A HP-J Scroll Giant's Ring (10-1) (GF Abl Med-RF) HP Up (2-1) (GF Abl Med-RF) Str-J Scroll Power Wrist (10-1) (GF Abl Med-RF) Str Up (2-1) (GF Abl Med-RF) Vit-J Scroll Orihalcon (10-1) (GF Abl Med-RF) Vit Up (2-1) (GF Abl Med-RF) Mag-J Scroll Force Armet (10-1) (GF Abl Med-RF) Mag Up (2-1) (GF Abl Med-RF) Spr-J Scroll Hypno Crown (10-1) (GF Abl Med-RF) Spr Up (2-1) (GF Abl Med-RF) Spd-J Scroll Jet Engine (10-1) (GF Abl Med-RF) Spd Up (2-1) (GF Abl Med-RF) Luck Up (2-1) (Forbid Med-RF) Luck Up (1-1) (GF Abl Med-RF) Aegis Amulet Giant's Ring (10-1) (GF Abl Med-RF) Barrier (50-1) (GF Abl Med-RF) Elem Atk Elixir (1-4) (Forbid Med-RF) Samantha Soul (20-1) (GF Abl Med-RF)Ifrit (1-3) (Card Mod) Elem Guard Elixir (1-4) (Forbid Med-RF) Diamond Armor (5-1) (GF Abl Med-RF)Selphie (1-3) (Card Mod) Status Aik Elixir (1-4) (Forbid Med-RF) Royal Crown (20-1) (GF Abl Med-RF)Siren (1-1) (3) (Card Mod) Status Guard Elixir (1-4) (Forbid Med-RF) Ribbon (1-1) (GF Abl Med-RF)Doomtrain (1-3) (Card Mod) Rosetta Stone Shaman Stone (1-1) (Tool-RF) Shaman Stone (1-1) (GF Abl Med-RF) Magic Scroll Wizard Stone (1-10) (Tool-RF) N/A GF Scroll Wizard Stone (1-10) (Tool-RF) N/A Draw Scroll Wizard Stone (1-10) (Tool-RF) N/A Item Scroll Wizard Stone (1-10) (Tool-RF) N/A Gambler Spirit Wizard Stone (1-10) (Tool-RF) Shumi Tribe (5-1) (Card Mod) Healing Ring Mega-Potion (1-20) (Recov Med-RF)Cottage (1-30) (Tool-RF)G-Mega-Potion (1-10) (GF Recov Med-RF)Curaga (1-100) (L Mag-RF) Whisper (100-1) (GF Abl Med-RF) Phoenix Spirit Phoenix Down (1-100) (Recov Med-RF)G-Returner (1-40) (GF Recov Med-RF)Firaga (1-100) (F Mag-RF)Full-life (1-100) (L Mag-RF) Phoenix Pinion (20-1) (GF Abl Med-RF)Phoenix (1-3) (Card Mod) Med Kit Remedy (1-20) (ST Med-RF)Megalixir (1-2) (Forbid Med-RF)Esuna (1-100) (Supt Mag-GF) Dragon Fang (100-1) (GF Abl Med-RF) Bomb Spirit Firaga (1-100) (F Mag-RF) Bomb Fragment (100-1) (GF Abl Med-RF) Cookpot Shaman Stone (1-1) (Tool-RF) PUPu (1-1) (Card Mod) Mog's Amulet Shaman Stone (1-1) (Tool-RF) N/A Steel Pipe Aura Stone (1-1) (Tool-RF)Berserk (1-20) (ST Mag-RF) Elastoid (1-1) (Card Mod) Star Fragment Meteor Stone (1-2) (Tool-RF) Meteor (1-5) (Forbid Mag-RF) Iron Giant (3-1) (Card Mod) Energy Crystal Pulse Ammo (1-10) (Ammo-RF)Ultima Stone (1-2) (Tool-RF)Samantha Soul (50-1) (GF Abl Med-RF)Ultima (1-3) (Forbid Mag-RF) Elnoyle (10-1) (Card Mod) Samantha Soul Elem Atk (20-1) (GF Abl Med-RF)Triple (1-60) (Time Mag-RF) Energy Crystal (50-1) (GF Abl Med-RF)Quistis (1-3) (Card Mod) Healing Mail Hi-Potion (1-6) (Recov Med-RF)Pet House (1-1) (GF Recov Med-RF) Turtpod (5-1) (Card Mod) Silver Mail Pet House (1-1) (GF Recov Med-RF)Gold Armor (5-1) (GF Abl Med-RF) N/A Gold Armor Pet House (1-4) (GF Recov Med-RF)Diamond Armor (5-1) (GF Abl Med-RF) Silver Mail (5-1) (GF Abl Med-RF) Diamond Armor Pet House (1-16) (GF Recov Med-RF)Cottage (1-50) (Tool-RF)Elem Guard (5-1) (GF Abl Med-RF) Gold Armor (5-1) (GF Abl Med-RF)Seifer (1-3) (Card Mod) Regen Ring Phoenix Down (1-8) (Recov Med-RF)Tent (1-5) (Tool-RF)G-Returner (1-6) (GF Recov Med-RF)Full-life (1-20) (L Mag-RF) Chimera (10-1) (Card Mod) Giant's Ring Gaea's Ring (10-1) (GF Abl Med-RF)Protect (1-60) (Supt Mag-RF) HP-J Scroll (10-1) (GF Abl Med-RF) Gaea's Ring HP Up (1-1) (Forbid Med-RF) Giant's Ring (10-1) (GF Abl Med-RF)Ward (1-3) (Card Mod) Strength Love Aura Stone (1-2) (Tool-RF) Gargantua (10-1) (Card Mod) Power Wrist Aura Stone (1-10) (Tool-RF)Hyper Wrist (10-1) (GF Abl Med-RF) Str-J Scroll (10-1) (GF Abl Med-RF) Hyper Wrist Str Up (10-1) (Forbid Med-RF) Power Wrist (10-1) (GF Abl Med-RF)Zell (1-3) (Card Mod) Turtle Shell Protect Stone (1-10) (Tool-RF)Protect (1-30) (Supt Mag-RF) Adamantise (3-1) (Card Mod)X-ATM092 (2-1) (Card Mod) Orihalcon Protect Stone (1-30) (Tool-RF)Adamantine (10-1) (GF Abl Med-RF) Vit-J Scroll (10-1) (GF Abl Med-RF) Adamantine Vit Up (5-1) (Forbid Med-RF)Steel Curtain (20-1) (GF Abl Med-RF) Orihalcon (10-1) (GF Abl Med-RF)Minotaur (1-10) (Card Mod) Rune Armet Shell Stone (1-10) (Tool-RF)Shell (1-40) (Supt Mag-RF) Blobra (4-1) (Card Mod) Force Armet Shell Stone (1-30) (Tool-RF)Magic Armet (10-1) (GF Abl Med-RF) Mag-J Scroll (10-1) (GF Abl Med-RF) Magic Armet Spr Up (10-1) (Forbid Med-RF)Moon Curtain (20-1) (GF Abl Med-RF) Force Armet (10-1) (GF Abl Med-RF)Rinoa (1-3) (Card Mod) Circlet Aura Stone (1-2) (Tool-RF) Gerogero (10-1) (Card Mod) Hypno Crown Aura Stone (1-10) (Tool-RF)Royal Crown (10-1) (GF Abl Med-RF) Spr-J Scroll (10-1) (GF Abl Med-RF) Royal Crown Mag Up (10-1) (Forbid Med-RF)Status Atk (20-1) (GF Abl Med-RF)Hypno Crown (10-1) (GF Abl Med-RF)Edea (1-3) (Card Mod) Jet Engine Spd Up (50-1) (Forbid Med-RF)Rocket Engine (10-1) (GF Abl Med-RF) Spd-J Scroll (10-1) (GF Abl Med-RF)Tri-Point (40-1) (Card Mod) Rocket Engine Spd Up (5-1) (Forbid Med-RF)Triple (1-50) Mag-RF) Jet Engine (10-1) (GF Abl Med-FR)Irvine (1-3) (Card Mod) Moon Curtain Shell (1-100) (Supt Mag-RF) Malboro Tentacle (100-1) (GF Abl Med-RF)Magic Armet (20-1) (GF Abl Med-RF)Alexander (1-3) (Card Mod) Steel Curtain Protect (1-100) (Supt Mag-RF) Adamantine (20-1) (GF Abl Med-RF) Glow Curtain Monk's Code (2-1) (GF Abl Med-RF)Reflect (1-100) (Supt Mag-RF) Dragon Skin (100-1) (GF Abl Med-RF)Carbuncle (1-3) (Card Mod) Accelerator Haste (1-100) (Time Mag-RF) Lightweight (100-1) (GF Abl Med-RF)Kiros (1-3) (Card Mod) Monk's Code Str Up (1-1) (Forbid Med-RF) Glow Curtain (2-1) (GF Abl Med-RF)Eden (1-3) (Card Mod) Knight's Code Vit Up (1-1) (Forbid Med-RF) Holy War (5-1) (GF Abl Med-RF) Doc's Code Megalixir (1-1) (Forbid Med-RF) Elixir (10-1) (GF Abl Med-RF)Leviathan (1-3) (Card Mod) Hundred Needles Spd Up (1-1) (Forbid Med-RF) Cactus Thorn (100-1) (GF Abl Med-RF) Three Stars Triple (1-100) (Time Mag-RF) Squall (1-3) (Card Mod) Ribbon Status Guard (1-1) (GF Abl Med-RF)Dark Matter (100-1) (Tool-RF)[note 1] Tri-Face (1-1) (Card Mod) Black Hole Demi (1-30) (Time Mag-RF) Web Slow (1-20) (Time Mag-RF) Caterchipillar (1-1) (Card Mod) Coral Fragment Thundara (1-20) (T Mag-RF) Creeps (1-1) (Card Mod) Curse Spike Remedy (1-1) (ST Med-RF)Pain (1-10) (ST Mag-RF)Dark Matter (100-1) (Tool-RF)[note 1] Tri-Face (1-1) (Card Mod) Black Hole Demi (1-30) (Time Mag-RF) Gesper (1-1) (Card Mod) Diablos (1-100) (Card Mod) Water Crystal Water (1-30) (I Mag-RF) Fastitocalon-F (5-1) (Card Mod)Fastitocalon (1-1) (Card Mod) Missile Demolition Ammo (1-20) (Ammo-RF) N/A Mystery Fluid Meltdown (1-10) (ST Mag-RF) Gayla (1-1) (Card Mod) Running Fire Demolition Ammo (1-40) (Ammo-RF) SAM08G (1-1) (Card Mod) Inferno Fang Flare Stone (1-2) (Tool-RF)Flare (1-20) (F Mag-RF) Ruby Dragon (10-1) (Card Mod) Malboro Tentacle Remedy (1-2) (ST Med-RF)Moon Curtain (100-1) (GF Abl Med-RF)Bio (1-40) (ST Mag-RF) Malboro (4-1) (Card Mod) Whisper Cottage (1-1) (Tool-RF)G-Hi-Potion (1-4) (GF Recov Med-RF)Healing Ring (100-1) (GF Abl Med-RF)Curaga (1-50) (L Mag-RF) N/A Laser Cannon Импульсные боеприпасы (1-5) (Аmmo-РФ) N/A Барьер Aegis Amulet (50-1) (GF Abl Med-RF)Shell (1-40) (Supt Mag-RF) Бегемот (10-1) (Карточный мод) Генератор питания Pulse Ammo (1-20) (Аmmo-РФ) N/A Dark Matter Шаман Струн (1-1) (Tool-RF)Удача-J Свиток (1-1) (GF Abl Med-RF)Ultima (1-100) (Запретить Med-RF) Проклятие Спайк (100-1) (Инструмент-РФ) «ПРИМЕЧАНИЕ: Сирена должна быть на уровне 100» Up HP-J Scroll (2-1) (GF Abl Med-RF) Gaea's Ring (1-1) (Forbid Med-RF) Str Up Str-J Scroll (2-1) (GF Abl Med-RF) Hyper Wrist (10-1) (Forbid Med-RF) Monk's Code (1-1) (Forbid Med-RF) Vit Up Vit-J Scroll (2-1) (GF Abl Med-RF) Адамантин (10-1) (Запретить Med-RF) Рыцарский кодекс (1-1) (Запретить Med-RF) Mag Up Mag-J Свиток (2-1) (GF Abl Med-RF) Королевская корона (10-1) (Запрещенный Med-RF) Spr Up Spr-J Scroll (2-1) Abl Med-RF) Magic Armet (10-1) (Forbid Med-RF) Spd Up Spd-J Scroll (2-1) (GF Abl Med-RF) Aegis Amulet (2-1) (Forbid Med-RF)Jet Engine (50-1) (Forbid Med-RF)Rocket Engine (1-5) (Forbid Med-RF)Hundred Needles (1-1) (Forbid Med-RF) Luck Up Luck-J Scroll (1-1) (Forbid Med-RF) Miscellaneous[edit | edit source] Item Refine Into Refine From M-Stone Piece Thunder (1-5) (T Mag-RF)Blizzard (1-5) (I Mag-RF)Fire (1-5) (F Mag-RF)Cure (1-5) (L Mag-RF)Slow (1-5) (Time Mag-RF)Silence (1-5) (ST Mag-RF)Esuna (1-5) (Supt Mag-RF) Funguar (1-1) (Card Mod)Bite Bug (1-1) (Card Mod) Magic Stone Thundara (1-5) (T Mag-RF)Blizzara (1-5) (I Mag-RF)Fira (1-5) (F Mag-RF)Cura (1-5) (L Mag-RF)Haste (1-5) (Time Mag-RF)Berserk (1-5) (ST Mag-RF)Dispel (1-5) (Supt Mag-RF) Grat (1-1) (Card Mod)Buel (1-1) (Card Mod)Jelleye (1-1) (Card Mod) Wizard Stone Thundaga (1-5) (T Mag-RF)Blizzaga (1-5) (I Mag-RF)Firaga (1-5) (F Mag-RF)Curaga (1-5) (L Mag-RF)Stop (1-5) (Time Mag-RF) Bio (1-5) (ST Mag-RF)Dispel (1-20) (Supt Mag-RF) Magic Scroll (1-10) (Tool-RF)GF Scroll (1-10) (Tool-RF)Draw Scroll (1-10) (Tool-RF)Item Scroll (1-10) (Tool-RF)Gambler Spirit (1-10) (Tool-RF)Vysage (1-1) (Card Mod)Imp (1-1) (Card Mod) Ochu Tentacle Eye Drops (1-3) (ST Med-RF)Blind (1-20) (ST Mag-RF) Ochu (1-1) (Card Mod) Healing Water Hi-Potion (1-2) (Recov Med-RF)Tent (1-2) (Tool-RF)G-Hi-Potion (1-2) (GF Recov Med-RF)Cura (1-10) (L Mag-RF) N/A Cockatrice Pinion Soft (1-3) (ST Med-RF)Break (1-20) (ST Mag-RF) Cockatrice (1-1) (Card Mod)Iguion (1-1) (Card Mod) Zombie Powder Holy Water (1-3) (ST Med-RF)Zombie (1-20) (ST Mag-RF) Blood Soul (1-1) (Card Mod) Lightweight Accelerator (100-1) (GF Abl Med-RF)Haste (1-20) (Time Mag-RF) Cerberus (1-100) (Card Mod) Sharp Spike AP Ammo (1-10) (Ammo-RF) Grand Mantis (1-1) (Card Mod)Death Claw (1-1) (Card Mod) Screw Normal Ammo (1-8) (Ammo-RF) Geezard (1-5) (Card Mod) Saw Blade Death (1-10) (L Mag-RF)Dispel (1-20) (Supt Mag-RF) Belhelmet (1-1) (Card Mod) Mesmerize Blade Mega-Potion (1-2) (Recov Med-RF)G-Hi-Potion (1-1) (GF Recov Med-RF)Regen (1-20) (L Mag-RF) Mesmerize (1-1) (Card Mod) Vampire Fang Drain (1-20) (Supt Mag-RF) Red Bat (1-1) (Card Mod) Fury Fragment Aura Stone (1-2) (Tool-RF)Aura (1-5) (Supt Mag-RF) Blue Dragon (4-1) (Card Mod) Betrayal Sword Remedy (5-1) (ST Med-RF)Confuse (1-20) (ST Mag-RF) Forbidden (1-1) (Card Mod) Sleep Powder Remedy (1-1) (ST Med-RF)Sleep (1-20) (ST Mag-RF) N/A Life Ring Phoenix Down (1-2) (Recov Med-RF)G-Returner (1-2) (GF Recov Med-RF)Life (1-20) (L Mag-RF) Torama (5-1) (Card Mod) Dragon Fang Remedy (1-1) (ST Med-RF)Med Kit (100-1) (GF Abl Med-RF)Esuna (1-20) (Supt Mag-RF) N/A Bomb Fragment Fire Ammo (1-20) (Ammo-RF)Bomb Spirit (100-1) (GF Abl Med-RF)Fira (1-20) (F Mag-RF) Bomb (1-1) (Card Mod) Red Fang Fire Ammo (1-40) (Ammo-RF)Firaga (1-20) (F Mag-RF) Hexadragon (3-1) (Card Mod) Arctic Wind Blizzara (1-20) Mag-RF) Glacial Eye (1-1) (Card Mod) North Wind Blizzaga (1-20) (I Mag-RF) Shiva (1-100) (Card Mod)Snow Lion (1-1) (Card Mod) Dynamo Stone Thundaga (1-20) (T Mag-RF) Quezacotl (1-100) (Card Mod)Blitz (1-1) (Card Mod) Shear Feather Aero (1-20) (T Mag-RF) Thrustaevis (1-1) (Card Mod) Venom Fang Antidote (1-10) (ST Med-RF)Dark Ammo (1-20) (Ammo-RF)Bio (1-20) (ST Mag-RF) Anacondaur (1-1) (Card Mod) Steel Orb Demi (1-15) (Time Mag-RF) Wendigo (1-1) (Card Mod) Moon Stone Holy Stone (1-2) (Tool-RF)Holy (1-20) (Forbid Mag-RF) N/A Dino Bone Quake (1-20) (Time Mag-RF) Armadodo (1-1) (Card Mod)T-Rexaur (2-1) (Card Mod)Sacred (1-100) (Card Mod) Windmill Tornado (1-30) (T Mag-RF) Abyss Worm (1-1) (Card Mod)Pandemona (1-100) (Card Mod) Dragon Skin Glow Curtain (100-1) (GF Abl Med-RF)Reflect (1-20) (Supt Mag-RF) N/A Fish Fin Water (1-20) (I Mag-RF) N/A Dragon Fin Double (1-20) (Time Mag-RF) Grendel (1-1) (Card Mod) Silence Powder Echo Screen (1-3) (ST Med-RF)Silence (1-20) (ST Mag-RF) N/A Poison Powder Antidote (1-3) (ST Med-RF)Темные боеприпасы (1-10) (Аmmo-РФ) N/A Dead Spirit Death Stone (1-2) (Tool-RF)Смерть (1-20) (L Mag-RF) Один (1-100) (Карточный мод) Шеф-повар Нож AP Боеприпасы (1-20) (Аmmo-РФ)Смерть (1-20) (Аmmo-РФ) Смерть (1-20)1-30) (L Mag-RF) Tonberry (1-1) (Карточный мод)Тонберри Кинг (1-1) (Карточный мод) Кактус Торн Снос боеприпасы (1-40) (Аmmo-РФ)Сто ил (100-1) (GF Abl Med-RF) Кактуар (1-1) (Карточный мод)Джамбо Кактуар (1-1) (Карта Mod)Jumbo Сасуар (1-1) (Карта) LuvLuvG (1-1) (Tool-RF)Герой-судебно разбирательство (10-1) (Запрет Med-RF) ПРИМЕЧАНИЕ: Doomtrain должен быть уровень 100Rosetta Stone (1-1) (GF Abl Med-RF) Розеттский камень (1-1) (Инструмент-РФ)Голодный Куклот (1-1) (Tool-RF)Mog's Amulet (1-1) -RF)Темная материя (1-1) (Tool-RF) Топливо Fire Ammo (1-10) (Аmmo-РФ) N/ Pet Nametag N/A N/A LuvLuv G N/A Шаманский камень (1-1) (Tool-RF) Shubby Снобосо (1-100) (Card Mod) Final Fantasy VIII Повторяющийся командные способности Сообщество содержание доступно в соответствии с CC-BY-SA Отметил.

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