Payday 2 shackleton auction stealth guide

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The DS-OD Difficulty-One Submarine (Offline-Update 185) has subtitle instructions on it, and below is a one-dive 5-point reaching version. The task is initially in step mode. TaskFlow (hiding) 1. Enter the auction house → a metal detector inside the main gate, but can be drilled into the house next to it. or choose a red staircase with a balcony on one side that will allow you to climb. 2. Try to get into the pantry. (Get access to the storage room - find 2 security boxes located in the house, and make a snag (30 seconds, yellow light on approach). 3. Open the pantry door and find a storage facility in it. (Go to the Sanctuary) -, where the pantry is located on the 1st floor and has a door left and right. Next to the door there is a surveillance room on one side and a kitchen on the pantry door is open, the kitchen guard moves into the pantry and has a good chance of standing constantly. Since there are observers and civilians in the warehouse, be careful not to run into them. One of the civilians in the warehouse was an important figure in facilitating heavy metal achievements. 4. Install a device to break into the storage password entry panel. (Put the device on the keyboard) 5. Find and turn off power. (Off the power) \rightarrow 3 small rooms in total. 2 on the 2nd floor and 1 on the 1st floor. One is an empty room, one has a spray gun on the shelf. Spray cannons can be picked up first and used later. 6. Wait for the auctioneer to check the power source and take the opportunity to get his key card. (Get a key card) \rightarrow a yellow mark while the auctioneer moves. Since there are monitors and people along the way, you should pay attention to the halfway of the interception. It's a safer way to wait for him to go to a small room. 7. Restart the electricity supply. \rightarrow if you were to deal with it after the auctioneer restarted, you would be skiing step by step. 8. After receiving a key card, swipe the card to the office. (Access to the office) \rightarrow is on the second floor, and the windows from the balcony are covered with iron doors. 9. Hack into an office computer to get a storage password. (Hacking the computer) \rightarrow 44 seconds per minute. Once you've cracked the computer screen, you'll see a four-digit storage password. But does the password in the vault. (Enter the code) - that the input panel will interfere with ECM, interference and nearly 30 seconds of restart time, keep in mind. While someone under the ECM will not be blocked, the official also has an announcement to fix the problem. But I was blocked from cleaning quickly, or in Problem? 11. Access to the vault, (Enter the vault) 12. The target is blocked by a barrier and the barrier is raised with the help of a sprayer. (Get through the barrier) a gun in a small room (see step 5. description). 13. Remove the barrier and remove our target. (Get an item) 14. Make sure the target. (Protect me. more or escape)16.PAYDAY!潛行只算流程的話.經驗值基數14000,報酬海外560萬 (DS難度)。 由於熟悉的話經常能壓到10分內通關,CP值算是不錯了。 Edit Comments Share Heist Info Contractor Locke Contract Days 1 Loud / Stealth +1,000 (completion)+4,000 (seen vault)+6,000 (seen vault)+6,000 (entered vault code)+6,000 (retrieved tablet) Extra Statistics JC Level 30 Minimum Experience 15,000 Maximum Experience 26,000 Contract Cost 350,000 (Normal) 1,000,000 (Mayhem) 4,500,000 (Death Wish) 4,500,000 (Death Sentence) Contract Payout 500,000 (Normal) 1,000,000 (Hard)2,500,000 (Very Hard)5,000,000 (Overkill)5,500,000 (Mayhem)6,500,000 (Death Wish)7,000,000 (Death Wish)7,000,000 (Death Wish)0 (Death Wi v.d.e Shacklethorne Auction is a PAYDAY 2 heist released on August 15th, 2018, the third day of the ICEBREAKER event. In the heist, the payday gang receives a tip from the elephant about the auction, which is being held, which contains an artifact the crew must assemble the device. Review (edit source editing) Goals (edit source editing) Enter auction house Unplug security boxes (0/2) Go to the vault place device on the keyboard Access to the auctioneer's key card, and turn the power back (Stealth) Door Door Office/ Using the Keyboard (Loud) Hack Laptop Enter the Wait Code, While locking time (only loudly) Collect tool (if not yet purchased) Use blower on the panel Grab tablet Wait for Helicopter (Loud only) \$14,000 (Very difficult) \$21,000 (Overkill) \$35,000 (Mayhem) \$49000 (Death) \$49 (Death) \$49000 (Death \$490) \$63,000 (Very Difficult) Requires Aced Sixth Sense Skill to Unlock Grenade Case Price: \$3,000 (normal) \$4,500 (hard) \$6,000 (very difficult) \$9,000 (Overkill) \$15,000 (Death Desire) \$27,000 (Death Desire) \$27,000 (Death Sentence) Gage Pack #01 LLC Ammo Bag Price: \$4,000 (Death Sentence) Requires Gage Weapons Pack #01 DLC Ammo Bag Price: \$4,000 (Death Sentence) Requires Gage Weapons Pack #01 DLC Ammo Bag Price: \$4,000 (Death Sentence) Requires Gage Weapons Pack #01 DLC Ammo Bag Price: \$4,000 (Death Sentence) Requires Gage Weapons Pack #01 DLC Ammo Bag Price: \$4,000 (Death Sentence) Requires Gage Weapons Pack #01 DLC Ammo Bag Price: \$4,000 (Death Sentence) Requires Gage Weapons Pack #01 DLC Ammo Bag Price: \$4,000 (Death Sentence) Requires Gage Weapons Pack #01 DLC Ammo Bag Price: \$4,000 (Death Sentence) Requires Gage Weapons Pack #01 DLC Ammo Bag Price: \$4,000 (Death Sentence) Requires Gage Weapons Pack #01 DLC Ammo Bag Price: \$4,000 (Death Sentence) Requires Gage Weapons Pack #01 DLC Ammo Bag Price: \$4,000 (Death Sentence) Requires Gage Weapons Pack #01 DLC Ammo Bag Price: \$4,000 (Death Sentence) Requires Gage Weapons Pack #01 DLC Ammo Bag Price: \$4,000 (Death Sentence) Requires Gage Weapons Pack #01 DLC Ammo Bag Price: \$4,000 (Death Sentence) Requires Gage Weapons Pack #01 DLC Ammo Bag Price: \$4,000 (Death Sentence) Requires Gage Weapons Pack #01 DLC Ammo Bag Price: \$4,000 (Death Sentence) Requires Gage Weapons Pack #01 DLC Ammo Bag Price: \$4,000 (Death Sentence) Requires Gage Weapons Pack #01 DLC Ammo Bag Price: \$4,000 (Death Sentence) Requires Gage Weapons Pack #01 DLC Ammo Bag Price: \$4,000 (Death Sentence) Requires Gage Weapons Pack #01 DLC Ammo Bag Price: \$4,000 (Death Sentence) Requires Gage Weapons Pack #01 DLC Ammo Bag Price: \$4,000 (Death Sentence) Requires Gage Weapons Pack #01 DLC Ammo Bag Price: \$4,000 (Death Sentence) Requires Gage Weapons Pack #01 DLC Ammo Bag Price: \$4,000 (Death Sentence) Requires Gage Weapons Pack #01 DLC Ammo Bag Price: \$4,000 (Death Sentence) Requires Gage Weapons Pack #01 DLC Ammo Bag Price: \$4,000 (Death Sentence) Requires Gage Weapons Pack #01 DLC Ammo Bag Price: \$4,000 (Death Sentence) Requires Gage Weapons Pack #01 DLC Ammo Bag Price: \$4,000 (Death Sentence) Requires Gage Weapons Pack #01 DLC Ammo Bag Price: \$4,000 (Death Sentence) Requires Gage Weapons Pack #01 DLC Normal) \$6,000 (hard) \$8,000 (Very Hard) \$12,000 (Overkill) \$20,000 (Mayhem) \$28,000 (Death Desire) \$28,000 (Death \$54,000 (Death Sentence) Glass Cutter Price: \$18,000 (Normal) \$27,000 (hard) \$36,000 (Death Desire) \$162,000 (Death Sentence) Ladder Price: \$6,000 (Normal) \$9,000 (Mayhem) \$12,000 (Very Hard) \$18,000 \$30,000 (Mayhem) \$42,000 (Death Desire) \$162,000 (Death Desire) \$162,0 (Death Wish) \$54,000 (Death Sentence) Intel (edit source) Risk Level Gage Courier Packages Walkthrough (edited source) Players start outside the mansion. Either enter by disabling the power of metal detectors in the porch or using the asset ladder. Once inside, the crew must find and crack two security boxes to gain access to the warehouse and get to the vault. The warehouse has a keyboard with a code that changes every ten minutes, so players first hack the keyboard to stop it from changing (although generally speaking, it is very unlikely for any players to take long to get the code from the computer and enter it, or even finish the robbery in full). Next, players must enter the auctioneer's office to get the code. In stealth, they turn off the power to lure the auctioneer away from a crowd of civilians and grab his office keycard, while aloud they simply drill the door or use a key card if they tied up or killed the auctioneer before he fled the scene. They then hack into the computer to display the code numbers. The purpose of the robbery, a mysterious sign, is locked behind a strong glass panel. To remove it, they must purchase a blow from one of the closets in the mansion and use it on the four corners of the panel. With the tablet in bags, the crew must either return to the limo in stealth, or wait to be retrieved by Bile out loud. The strategy of editing the source Of the robbery favors one player masking and disabling the power of metal detectors, and the rest go into exposed. Using a glass cutter to take the artifact can reveal where the zipline is located, but this must be done before you access the auctioneer's office. If this is done after that, the zipline will not reveal until players get the pill. Ladder Assets is almost necessary for a successful stealth run, especially in solos, but can be missed if the crew decides to go loud. Similarly, a glass cutter is only required to ensure all the loot is in stealth (like all storefronts and windows are alarmed), and can be ignored completely if it is loud or if additional loot is not desirable. Under no circumstances do you break the outer windows secretly. Hacking two security boxes does not disable the alarm on them, so any attempt to make a zipline label when looting additional artifacts in a solo stealth is impossible. The security room is always on the ground floor. Once it's open, there's a chance that a patrol guard can go inside. Power boxes can appear on both floors. On the second floor, they will always be on the same side of the floor, although usually in different rooms. If they appear in the auction hall, they may be on the same rooms (on pillars facing from the crowd) or on opposite sides. Players should be careful when maneuvering at auction how little space to hide. They should also be sure that always sprint as civilians become fully alerted to any slow motion. A lamp or food box may appear in the closet next to the front desk. If players get this caviar, they are advised to sprint around the piano quickly, hugging the wall. Moving behind the piano is also an option, but it can be tricky if players get caviar where the civilian is located directly in front of the piano. Moving through the lobby has a much higher chance of detection, as there is a civilian and two guards who do not move from the lobby. The vault may occur in one of three positions in the middle. Players usually need to calm down at least one civilian, as their caviar is correlated with storage placement. Players can hide civilians behind a large editorial table in the left back corner of the room, but because of the patrol, which changes when the patrol, which changes when the patrol, which changes when the patrol disable metal detectors will be left or right of the entrance to the mansion. The ladder asset will be placed on the right or left of the entrance to the mansion. The locations of the security boxes are different. The shelter door can be in one of three places in the pantry. Each of the three closet door contents will be different each time, housing a giver lamp, a power panel or nothing. Mayhem' Changes (edit the source of editing) All cameras are Titan cameras. 40% chance for SWAT Turret to breed on very hard and overkill, 50% on Mayhem and death desire and 100% on death sentence. Lore edited the source of the FBI Files edit source Boston PD sent us a report on an incident apparently involving a payday crew during an unregistered auction of newly discovered antiques from the Shacklethorne Expedition Shipwreck. It is not clear how this event is related to other clown-related incidents at the time. Notes: Even if they were of substantial value, the monetary benefit compared to the complexity of fencing objects would not make sense. If they needed money, they'd be looking for a more juicy target. Errors (edited by the source of editing) The auctioneer cannot be taken hostage after he reaches the switchboard, but guards discover it as an intimate civilian and will sound an alarm. Courier Gage Packages (edited by source editing) Achievements 'Trophies' edit source Trip to the Coast Filled shacklethorne work for tough difficulty or higher. SurvivorComplete Shipwreck work at very difficulty or above. Stomped on SpiderComplete Shacklethorne work for tough difficulty or higher. SurvivorComplete Shipwreck work at very difficulty or above. higher. Salema LotComplete Shacklethorne work on on difficulties or higher. Hey guys! Complete Shacklethorne work on the difficulty of dying or above. Never say DieComplete Shacklethorne's work on the complexity of the death penalty. Go once ... Complete the shacklethorne work on the complexity of the death sentence with a One Down mechanic activated. Auction CryComplete Shacklethorne work in Stealth for 5 minutes on OVERKILL difficulty or above. Click F to pay RespectsPress F to pay respects. The following were added on July 30, 2018. They were removed on August 15, 2018. Naturally, Lindenhurst. Either open it with a glass cutter or smashing it open, and then interact with the corpse to get an achievement. In the warehouse there is a civilian, equipped with a blue color, which must be connected and accompanied in order to pass through metal detectors at the entrance to the estate. Metal detectors should be on, meaning they were not manually disabled and the alarm did not work. Metal detectors can maneuver around, jumping on and off tables next to them. The number of cameras on the estate require either the killing of the operator or the liberal use of ECM Jammers/Pocket ECMs. It is recommended to try this as usual, as the operator, quards patrol the top floor, the quard watching the metal detectors, one quard looking out into the yard (who most likely will not notice the civilian). Teasers describe the physical properties of ice. Even Death Can Die is an excerpt from a quote that is not dead, which can be an eternal lie. And with strange eons, even death can die. Press F to pay for respect is a reference to the now memetic action tip in the 2014 video game Call of Duty: Advanced Warfare, in which the player's character (and therefore the player) is forced to perform such acts at the funeral to continue. The title of this heist, as well as the mansion and the late Arctic Expedition, was named after possible references to the ill-fated 20th century Irish polar explorer. Shacklethorne Estate is based on several different mansions located in Newport, Rhode Island, taking the items us Oxpe cyg. </gallery> </gallery> Elms and Rosecliff. Like Henry's Rock, Duke talks about CRIME.NET heist, discusses the place with Locke in the intro heist, and his soundtrack is composed by Gustavo Coutinho. The Duke may comment on how he feels like he's robbing a H. P. Lovecraft novel in one of the intro heist, and his soundtrack is composed by Gustavo Coutinho. The Duke may comment on how he feels like he's robbing a H. P. Lovecraft novel in one of the intro heist, and his soundtrack is composed by Gustavo Coutinho. probably referring to the Lovecraft story of a terrible old man in which three robbers try to take the treasure of an old house. In another intro, he notes: If guests smell like fish, I suggest getting the hell out of here, referring to the Lovecraft novel shadow over Insmouth, in which the race of fish-like humanoids known as Deep make the city people sacrifice themselves to them and breed with them. Finally, the achievement Even death can die with strange eons, - quote from Call of Cthulhu. Entering the building, Locke can comment on the possibility of rats in the walls. This is a reference to Lovecraft rat's story in the walls. In the heist, the usual heister outfits are replaced by tuxedos, while Dallas, Clover, Bonnie, The Giro, and Sydney wear black and white tuxedos. This is the first heist to enter into a contract with Locke that can be completed out loud or covertly. The icebreaker's website claims that the Astrolabe artifact is the centerpiece of the rest. This is, canonically, the latest heist so far to have standard law enforcement present. Currently, heists are atter the Shacklethorne auction (except for no mercy, flashback) or the murkywater feature or federal defendants. A song played on the piano in the auction hall by Clare de Lune Claude Debussy. Gallery Edit Source Video Edit Source Payday 2 - Trick Of The Trade (Shacklethorne Auction Track) Payday 2 - Trick Of The Trade (Attack Advanced) Gameplay Heists Skills Perk Deck Weapon Equipment DLC Community Content is available according to CC-BY-SA, unless stated otherwise. Noted. payday 2 shacklethorne auction stealth guide

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